

# **CryptLib**

**Security Toolkit**

**API Handbook**

**Version 2.4.2**

# **CryptLib Programmer's Handbook**

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## Introduction

Cryptography is the science that deals with the coverage of messages.

The development of new approaches and methods to secure messages has been driven in the past primarily by military requirements. This can be traced back to the Roman Empire. The roman military used simple cipher methods in order to hide plaintext from their enemies. The so called 'Caesar-Cipher' may exemplify this fact.

In the years past, cryptographic applications have made their way into many areas of the real world. One of the driving reasons for this is the fact that the fast expansion of the World Wide Web has enabled the building of large computer networks which in turn has lead to increased communication possibilities.

These require a more in depth discussion regarding the security of the transmitted data. Herein various interests play a role. These may be of personal character such as in the area of online banking or of business character such as in the area of clearing business transactions over the Internet.

The increased demand for cryptographic procedures has pressed ahead the development of audited, secure, easy to use and publicly available algorithms.

Today it's possible for any computer user to protect his personal data using methods regarded as secure. In this context, secure means that even the application of computer power currently estimated as unrealistically large doesn't provide the opportunity to systematically ascribe ciphertext into plaintext investing a reasonable amount of time. This can only be carried out if a secure token of information, called the 'key' is well known.

In the course of time some procedures have established as standards. That's because of the fact that these procedures are well documented and thus are well tested regarding security and stability. It's important to note that the security of these procedures relies only on the used key. Public knowledge of the internals of the used algorithm doesn't weaken the security of the chosen procedures.

CryptLib from XPS Software GmbH offers to the programmer a library containing standardized cryptographic procedures for use in proprietary development. CryptLib is available for the following operating systems: Win32, Linux, OS/2, OS/400, IBM iSeries, VSE/ESA, MVS/ESA, OS/390 and IBM zSeries.

CryptLib offers among others methods to calculate hash values, methods for symmetrical and asymmetrical encryption, methods to process X.509 certificates, methods for creation and check of digital signatures and support of the Public Key Cryptography Standards PKCS#7 (S/MIME) and PKCS#12 (public key).

## Key generation

## Common information

Random numbers play an integral part in cryptography. Generating a new symmetrical key as well as a new asymmetrical key begins with the generation of a random number. The integrity of the chosen random number is very important. If it is predictable the generated key can be recalculated given the chosen procedure is known. The security of the whole system depends on the privacy of the key. Therefore it's possible to provide a specific initialization value using the *seed* parameter which will be incorporated into the process of key generation.

A RSA public/private key pair can be generated using the *GenerateRSAKey* method. The method *GenerateKey* can be used to generate random keys, initialization vectors (iv) or any other random values.

## Methods

GenerateKey

Generate a random key for symmetrical encryption and decryption.

<b>Syntax</b>	void GenerateKey( BYTE *key, int keylength, BYTE *seed, int seedlength );	
<b>Return code</b>	None.	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>key</i>	Address of the storage area to be used to return the generated symmetrical key.	Output
<i>keylength</i>	Length of the key to generate.	Input
<i>seed</i>	Address of storage area holding variable data to be incorporated into the key generation.	Input
<i>seedlength</i>	Length of the variable data.	Input

**Example:**

```
#include "XPSCRYPT.H"

int main(void)
{
    BYTE block[32] = "XPS Software GmbH, Haar/Muenchen";
    BYTE seed1[16] = {0x0f, 0x0e, 0x0d, 0x0c, 0x0b, 0x0a, 0x09, 0x08, 0x07, 0x06, 0x05, 0x04, 0x03, 0x02, 0x01, 0x00};
    BYTE seed2[16] = {0x00, 0x01, 0x02, 0x03, 0x04, 0x05, 0x06, 0x07, 0x08, 0x09, 0x0a, 0x0b, 0x0c, 0x0d, 0x0e, 0x0f};
    BYTE key[32]   = {0};
    BYTE iv[16]   = {0};

    CIPHERCTX ctx = {0};
    int iOutlen = 0;
    int rc = 0;

    GenerateKey( key, sizeof(key), seed1, sizeof(seed1) );
}
```



```

GenerateKey( iv, sizeof(iv), seed2, sizeof(seed2) );

ctx.algorithm = AES;
ctx.mode      = CBC;
ctx.keylength = 256;
ctx.key       = (BYTE *)key;
ctx.iv        = (BYTE *)iv;

/* encryption */
InitCTX( &ctx );
iOutLen = Encrypt( &ctx, block, sizeof(block), block, sizeof(block) );
CleanupCTX( &ctx );
return 0;
}

```

## GenerateRSAKey

Generate a random RSA public/private key pair.

Syntax	<code>void GenerateRSAKey( RSA_PRIVATE_KEY *privkey, RSA_PUBLIC_KEY *pubkey, BYTE *seed, int seedlength, int keylength );</code>	
Return code	None.	
Parameter	Description	Use
<i>privkey</i>	Address of the storage area to be used to return the generated private RSA key.	Output
<i>pubkey</i>	Address of the storage area to be used to return the generated public RSA key.	Output
<i>seed</i>	Address of storage area holding variable data to be incorporated into the key generation.	Input
<i>seedlength</i>	Length of the variable data.	Input
<i>keylength</i>	Desired key length in bits (maximum 4096).	Input

### Example:

```

#include "XPSCRYPT.H"

int main(void)
{
    BYTE block[32]          = "XPS Software GmbH, Haar/Muenchen";
    BYTE KeyRandom[16]     = {0x0f,0x0e,0x0d,0x0c,0x0b,0x0a,0x09,0x08,0x07,0x06,0x05,0x04,0x03,0x02,0x01,0x00};
    BYTE *output;

    RSA_PRIVATE_KEY rsa_priv;
    RSA_PUBLIC_KEY  rsa_pub;
    CIPHERCTX       ctx      = {0};
    int              iOutLen = 0;
    int              rc       = 0;

    GenerateRSAKey( &rsa_priv, &rsa_pub, KeyRandom, sizeof(KeyRandom), 1024 );

    ctx.algorithm    = RSA;
    ctx.mode         = PUBLIC;
    ctx.key          = (BYTE *)&rsa_pub;

    /* rsa encryption */
    InitCTX( &ctx );
    iOutLen = GetResultLength( &ctx, sizeof(block) );
    output = malloc( iOutLen );
    iOutLen = Encrypt( &ctx, block, sizeof(block), output, iOutLen );
    CleanupCTX( &ctx );
    free( output );
    return 0;
}

```

## Encryption

## Common information

A distinction is drawn between two basic encryption modes:

**Symmetrical**

When using a symmetrical encryption method, message encryption and decryption is carried out using the identical key. This demands the sender (encryption) and the receiver (decryption) of the message to know and use the same key. If CBC is chosen as mode of operation an additional initialization vector is needed. The length of this initialization vector equals the block length of the chosen algorithm (DES, TripleDES, RC2, RC4, Blowfish = 8 Byte, AES = 16 Byte).

**Asymmetrical (public key)**

Methods using non identical keys for encryption and decryption are called asymmetrical. Both keys are created during the process of key generation and it is impossible to suggest the one key from the other. This enables one key to be made publicly available why it is called the public key. Using the public key the sender of a message can encrypt the message and send it to the owner of the public/private key pair who in turn is able to decrypt the public key encrypted message using the private key only known to him.

CryptLib supports a number of symmetrical encryption algorithms (AES, DES, TripleDES, RC2, RC4, and Blowfish) as well as the public/private key encryption algorithm RSA. Using the method *InitCTX* the programmer can chose the desired mode for encryption and decryption. After context initialization is complete the methods *Encrypt* and *Decrypt* can be used to encrypt and decrypt messages regardless of the chosen encryption algorithm.

## Methods

InitCTX

Initialize the cryptographic context.

Syntax	int InitCTX(PCIPHERCTX ctx);	
Return code	0 or error code (< 0).	
Parameter	Description	Use
ctx	Address of storage area holding the context needed for encryption and decryption.	Input
Felder	Description	

<i>ctx.algorithm</i>	Algorithm used to encrypt/decrypt the data. CryptLib supports the following algorithms: AES                      Advanced Encryption Standard (Rijndael) DES                      Data Encryption Standard with <i>ctx.keylength</i> = 56 TripleDES EDE2        Data Encryption Standard with <i>ctx.keylength</i> = 112 TripleDES EDE3Data   Encryption Standard with <i>ctx.keylength</i> = 168 RC2                     Rivest Cipher No. 2 RC4                     Rivest Cipher No. 4 Blowfish                Schneier RSA                     Public-/Private-Key method from Rivest, Shamir and Adleman
<i>ctx.mode</i>	Mode of operation. CryptLib supports the following modes for symmetrical encryption (AES, DES, RC2, RC4 and Blowfish): ECB                    Electronic-Codebook-Mode CBC                    Cipher-Block-Chaining CryptLib supports the following modes for asymmetrical encryption (RSA): PUBLIC                (public key encryption/decryption) <i>ctx.key</i> must specify the storage address of a RSA_PUBLIC_KEY structure PRIVATE               (private key encryption(decryption) <i>ctx.key</i> must specify the storage address of a RSA_PRIVATE_KEY structure
<i>ctx.key</i>	Storage address of the key.
<i>ctx.keylength</i>	Key length. CryptLib supports the following key lengths: AES                    128, 192, 256 DES                    56, 112, 168 RC2                    40, 64, 128 RC4                    40, 64, 128 Blowfish               128 RSA                    512, 1024, 2048, 4096
<i>ctx.iv</i>	Address of storage area holding the initialization vector to be used for symmetrical encryption.

### Encrypt

Encrypt data. The type of encryption is dependent on the *ctx.algorithm* parameter chosen for context initialization using the *InitCTX* method.

<b>Syntax</b>	<b>int Encrypt( PCIPHERCTX ctx, BYTE *input, int inputlength, BYTE *output, int outputlength );</b>	
<b>Return code</b>	Length of encrypted data or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the context to be used for encryption.	Input
<i>input</i>	Storage address of the data to encrypt.	Input
<i>inputlength</i>	Length of the data to encrypt.	Input
<i>output</i>	Address of storage area to be used to hold the encrypted data.	Output
<i>outputlength</i>	Length of the storage area specified using the <i>output</i> parameter.	Input

### Decrypt

Decrypt data. The type of decryption is dependent on the *ctx.algorithm* parameter chosen for context initialization using the *InitCTX* method.

<b>Syntax</b>	<b>int Decrypt( PCIPHERCTX ctx, BYTE *input, int inputlength, BYTE *output, int outputlength );</b>	
<b>Return code</b>	Length of decrypted data or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the context to be used for decryption.	Input
<i>input</i>	Storage address of the data to decrypt.	Input
<i>inputlength</i>	Length of the data to decrypt.	Input
<i>output</i>	Address of storage area to be used to hold the decrypted data.	Output
<i>outputlength</i>	Length of the storage area specified using the <i>OUTPUT</i> parameter.	Input

### GetResultLength

Determine the length of the storage needed to store the encryption/decryption result.

Hint: Using RSA this method can only be used to determine the resulting storage size for encryption. In the case of decryption the resulting storage size is always lower or equal to the input size.

<b>Syntax</b>	<b>int GetResultLength( PCIPHERCTX ctx, int inputlength );</b>	
<b>Return code</b>	Length of encrypted/decrypted data or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the context to be used for encryption/decryption.	Input
<i>inputlength</i>	Length of the data to encrypt/decrypt.	Input

### ResetCTX

Reset the initialization vector (iv) for symmetrical encryption and decryption.

<b>Syntax</b>	<b>int ResetCTX( PCIPHERCTX ctx );</b>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	The storage address of the context.	Input

### CleanupCTX

Deallocation of the storage needed for encryption and decryption.

<b>Syntax</b>	<b>int CleanupCTX( PCIPHERCTX ctx );</b>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	The storage address of the context.	Input

### **Example (AES):**

```
#include <stdlib.h>
#include "XPSCRYPT.H"

int main(void)
```

```

{
  BYTE block[32] = "XPS Software GmbH, Haar/Muenchen";
  BYTE seed1[16] = {0x0f,0x0e,0x0d,0x0c,0x0b,0x0a,0x09,0x08,0x07,0x06,0x05,0x04,0x03,0x02,0x01,0x00};
  BYTE seed2[16] = {0x00,0x01,0x02,0x03,0x04,0x05,0x06,0x07,0x08,0x09,0x0a,0x0b,0x0c,0x0d,0x0e,0x0f};
  BYTE key[32]   = {0};
  BYTE iv[16]   = {0};

  CIPHERCTX ctx = {0};
  int iOutlen = 0;
  int rc = 0;

  GenerateKey( key, sizeof(key), seed1, sizeof(seed1) );
  GenerateKey( iv, sizeof(iv), seed2, sizeof(seed2) );

  ctx.algorithm = AES;
  ctx.mode = CBC;
  ctx.keylength = 256;
  ctx.key = (BYTE *)key;
  ctx.iv = (BYTE *)iv;

  /* encryption */
  InitCTX( &ctx );
  iOutlen = Encrypt( &ctx, block, sizeof(block), block, sizeof(block) );
  if( iOutlen < 0 )
  {
    printf( "Encrypt error %d\n", iOutlen );
    exit( -1 );
  }
  /* now check decryption: */
  rc = ResetCTX( &ctx );
  iOutlen = Decrypt( &ctx, block, iOutlen, block, sizeof(block) );
  if( iOutlen < 0 )
  {
    printf( "Decrypt error %d\n", iOutlen );
    exit( -1 );
  }
  CleanupCTX( &ctx );
  return 0;
}

```

**Example (TripleDES):**

```

#include <stdlib.h>
#include "XPSCRYPT.H"

int main(void)
{
  BYTE block[32] = "XPS Software GmbH, Haar/Muenchen";
  BYTE key[24]   = {0x0f,0x0e,0x0d,0x0c,0x0b,0x0a,0x09,0x08,0x07,0x06,0x05,0x04,0x03,0x02,0x01,0x00,
                  0x0f,0x0e,0x0d,0x0c,0x0b,0x0a,0x09,0x08};
  BYTE iv[8]     = {0x00,0x01,0x02,0x03,0x04,0x05,0x06,0x07};

  CIPHERCTX ctx = {0};
  int iOutlen = 0;
  int rc = 0;

  ctx.algorithm = DES;
  ctx.mode = CBC;
  ctx.keylength = 168;
  ctx.key = (BYTE *)key;
  ctx.iv = (BYTE *)iv;

  /* encryption */
  InitCTX( &ctx );
  iOutlen = Encrypt( &ctx, block, sizeof(block), block, sizeof(block) );
  if( iOutlen < 0 )
  {
    printf( "Encrypt error %d\n", iOutlen );
    exit( -1 );
  }
  /* now check decryption: */
  ResetCTX( &ctx );
  iOutlen = Decrypt( &ctx, block, sizeof(block), block, sizeof(block) );
  if( iOutlen < 0 )
  {
    printf( "Decrypt error %d\n", iOutlen );
    exit( -1 );
  }
  CleanupCTX( &ctx );
  return 0;
}

```

**Example (RSA):**

```

#include <stdlib.h>

```

```
#include "XPSCRYPT.H"

int main(void)
{
    BYTE  block[32]      = "XPS Software GmbH, Haar/Muenchen";
    BYTE  KeyRandom[16] = {0x0f,0x0e,0x0d,0x0c,0x0b,0x0a,0x09,0x08,0x07,0x06,0x05,0x04,0x03,0x02,0x01,0x00};
    BYTE  *output;
    BYTE  output2[32]   = {0};

    RSA_PRIVATE_KEY rsa_priv;
    RSA_PUBLIC_KEY  rsa_pub;
    CIPHERCTX       ctx    = {0};
    int              iOutlen = 0;
    int              rc      = 0;
    GenerateRSAKey( &rsa_priv, &rsa_pub, KeyRandom, sizeof(KeyRandom), 1024 );

    ctx.algorithm   = RSA;
    ctx.mode        = PUBLIC;
    ctx.key         = (BYTE *)&rsa_pub;

    /* encryption      */
    InitCTX( &ctx );
    iOutlen = GetResultLength( &ctx, sizeof(block) );
    output  = malloc( iOutlen );
    iOutlen = Encrypt( &ctx, block, sizeof(block), output, iOutlen );
    if( iOutlen < 0 )
    {
        printf( "Encrypt error %d\n", iOutlen );
        exit( -1 );
    }
    CleanupCTX( &ctx );

    /* now check decryption: */
    ctx.algorithm   = RSA;
    ctx.mode        = PRIVATE;
    ctx.key         = (BYTE *)&rsa_priv;

    InitCTX( &ctx );
    iOutlen = Decrypt( &ctx, output, iOutlen, output2, sizeof(output2) );
    if( iOutlen < 0 )
    {
        printf( "Decrypt error %d\n", iOutlen );
        exit( -1 );
    }
    CleanupCTX( &ctx );
    free( output );
    return 0;
}
```

## Digital signature

### Common information

The implementation of digital signatures is one of the major applications for asymmetrical encryption. To create a digital signature at first a hash value for the data about to be digitally signed is created. Then, in a second step this hash value will be encrypted using the private key. Later on the result can be decrypted using the associated public key. Based on re-generation of the hash value and comparison of the result with the decrypted hash value, the integrity of the originally digitally signed data can be guaranteed.

CryptLib supports digital signatures created with the **RSA** algorithm. The supported methods for hash value generation are **MD2**, **MD5**, **SHA-1**, **SHA-224**, **SHA-256**, **SHA-384**, **SHA-512** and **RipeMD160**.

Use the following steps to create a digital signature:

- § Initialize the context using the *SignInit* method to specify the desired hash method.
- § Add data to be digitally signed using the *SignUpdate* method. This method can be called as often as needed.
- § Call the *SignFinal* method to finalize the procedure and to get hold of the digital signature.

Use the following steps to verify a digital signature:

- § Initialize the context using the *VerifyInit* method to specify the desired hash method.
- § Add data to be verified using the *VerifyUpdate* method. This method can be called as often as needed.
- § Call the *VerifyFinal* method to finalize the procedure and to verify the digital signature.

### Methods

#### SignInit

Initialisierung des Signaturkontexts.

Syntax	int SignInit( SIGNATURE_CTX *ctx, int digestAlgo );	
Return code	0 oder Fehlercode (< 0).	
Parameter	Description	Use
<i>ctx</i>	Address pointer to receive the storage address of the created context. This	Output

	will be used for subsequent processing.	
<i>digestAlgo</i>	The type of hash to be used. CryptLib supports MD2, MD5, SHA-1, SHA-224, SHA-256, SHA-384, SHA-512 and Ripemd160.	Input

**SignUpdate**

Add data to be signed.

<b>Syntax</b>	<b>int SignUpdate(SIGNATURE_CTX *ctx, unsigned char *inputdata,int datalength);</b>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the context initialized for creating the signature.	Input
<i>inputdata</i>	Storage address of the data to be signed.	Input
<i>inputlength</i>	Length of the data to be signed.	Input

**SignFinal**

Create the digital signature using the private key.

<b>Syntax</b>	<b>int SignFinal( SIGNATURE_CTX *ctx, unsigned char *signdata, int *signlength, RSA_PRIVATE_KEY privkey );</b>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the context to be used to sign the data.	Input
<i>signdata</i>	Address of storage area about to hold the created digital signature.	Output
<i>signlength</i>	Address of storage area about to hold the length of the created digital signature.	Output
<i>privkey</i>	The signer's private RSA key.	Input

**VerifyInit**

Initialize the context for verification.

<b>Syntax</b>	<b>int VerifyInit( SIGNATURE_CTX *ctx, int digestAlgo );</b>	
<b>Return code</b>	0 oder Fehlercode (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Address pointer to receive the storage address of the created context. This will be used for subsequent processing.	Output
<i>digestAlgo</i>	The type of hash to be used. CryptLib supports MD2, MD5, SHA-1, SHA-224, SHA-256, SHA-384, SHA-512 and Ripemd160.	Input



## VerifyUpdate

Add data to be verified.

<b>Syntax</b>	<code>int VerifyUpdate(SIGNATURE_CTX *ctx, unsigned char *inputdata, int datalength);</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the context initialized for verification.	Input
<i>inputdata</i>	Storage address of data to be verified.	Input
<i>inputlength</i>	Length of the data to be verified.	Input

## VerifyFinal

Verify the digital signature using the public key.

<b>Syntax</b>	<code>int VerifyFinal( SIGNATURE_CTX *ctx, unsigned char *signdata, int siglength, RSA_PUBLIC_KEY pubkey );</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the context initialized for verification.	Input
<i>signdata</i>	Storage address of the digital signature.	Input
<i>siglength</i>	Length of the digital signature.	Input
<i>pubkey</i>	The signer's public RSA key.	Input

### Example:

```
#include <stdlib.h>
#include "XPSCRYPT.H"
#define keylen 1024

int main(void)
{
    BYTE  text1[32]      = "XPS Software GmbH, Haar/Muenchen";
    BYTE  text2[]       = "Muenchener Strasse 17";
    BYTE  randomSeed[16] = {0x0f,0x0e,0x0d,0x0c,0x0b,0x0a,0x09,0x08,0x07,0x06,0x05,0x04,0x03,0x02,0x01,0x00};
    BYTE  sign[keylen/8] = {0};
    int   signlen;
    int   rc;

    SIGNATURE_CTX  ctx;
    RSA_PRIVATE_KEY rsa_priv;
    RSA_PUBLIC_KEY  rsa_pub;

    GenerateRSAKey( &rsa_priv, &rsa_pub, randomSeed, sizeof(randomSeed), keylen );

    SignInit ( &ctx, SHA1 );
    SignUpdate( &ctx, text1, sizeof(text1) );
    SignUpdate( &ctx, text2, sizeof(text2) );
    SignFinal ( &ctx, sign, &signlen, &rsa_priv );

    VerifyInit ( &ctx, SHA1 );
    VerifyUpdate( &ctx, text1, sizeof(text1) );
    VerifyUpdate( &ctx, text2, sizeof(text2) );
    rc = VerifyFinal( &ctx, sign, signlen, &rsa_pub );

    printf( "\nVerify completed: RC=%d\n", rc );
    return 0;
}
```

## Hash methods

## Common information

Hash methods play an important role in the field of security. They are used every time a definite value needs to be calculated for input data of arbitrary size. The resulting check sum can later on be used to verify the integrity of the data.

CryptLib supports the hash methods **MD2**, **MD5**, **SHA-1**, **SHA-224**, **SHA-256**, **SHA-384**, **SHA-512** and **RipeMD160**. Besides these **HMAC** (Keyed-Hashing for Message Authentication) is supported.

Use the following steps to create a hash value:

- § Initialize the context using the *DigestInit* function to specify the desired hash method.
- § Add data to be hashed using the *DigestUpdate* function. This method can be called as often as needed.
- § Call the *DigestFinal* method to finalize the procedure and to get hold of the hash value.

## Methods

DigestInit

Initialize the hash context.

<b>Syntax</b>	int DigestInit( DIGEST_CTX *ctx, int digestAlgo );	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Address pointer to receive the storage address of the created context. This will be used for subsequent processing.	Output
<i>digestAlgo</i>	The type of hash to be used. CryptLib supports MD2, MD5, SHA-1, SHA-224, SHA-256, SHA-384, SHA-512 and RipeMD160.	Input

DigestUpdate

Add data to be hashed.

<b>Syntax</b>	int DigestUpdate( DIGEST_CTX *ctx, unsigned char *inputdata, int datalength );
<b>Return code</b>	0 or error code (< 0).

Parameter	Description	Use
<i>ctx</i>	Storage address of the context initialized for hashing.	Input
<i>inputdata</i>	Storage address of data to be hashed.	Input
<i>inputlength</i>	Length of the data to be hashed.	Input

### DigestFinal

Create the hash value.

<b>Syntax</b>	<b>int DigestFinal( DIGEST_CTX *ctx, unsigned char *hashdata, int *hashlength );</b>	
<b>Return code</b>	0 or error code (< 0).	
Parameter	Description	Use
<i>ctx</i>	Storage address of the context initialized for hashing.	Input
<i>hashdata</i>	Address of storage area about to hold the created hash value.	Output
<i>hashlength</i>	Address of storage area about to hold the length of the created hash value.	Output

### **Example:**

```
#include <stdlib.h>
#include "XPSCRYPT.H"

int main(void)
{
    BYTE  text1[32]      = "XPS Software GmbH, Haar/Muenchen";
    BYTE  text2[]       = "Muenchener Strasse 17";
    char  md5Hash[16]   = {0};
    char  sha1Hash[20]  = {0};
    char  ripeHash[20]  = {0};
    int   digestlen;

    DIGEST_CTX  ctx;

    DigestInit ( &ctx, MD5 );
    DigestUpdate( &ctx, text1, sizeof(text1) );
    DigestUpdate( &ctx, text2, sizeof(text2) );
    DigestFinal ( &ctx, md5Hash, &digestlen );

    DigestInit ( &ctx, SHA1 );
    DigestUpdate( &ctx, text1, sizeof(text1) );
    DigestUpdate( &ctx, text2, sizeof(text2) );
    DigestFinal ( &ctx, sha1Hash, &digestlen );

    DigestInit ( &ctx, RIPEMD160 );
    DigestUpdate( &ctx, text1, sizeof(text1) );
    DigestUpdate( &ctx, text2, sizeof(text2) );
    DigestFinal ( &ctx, ripeHash, &digestlen );
    return 0;
}
```

### HMAC

Create a MAC. A Message-Authentication-Code or MAC is a key dependent one way hash method. Therefore a MAC can only be created or verified using a key. This prevents firstly a MAC secured message to be changed by an unauthorized user who does not possess the key and secondly the MAC from unauthorized re-calculation. Thus a MAC can be used to guarantee the integrity of data without the need for data encryption.

<b>Syntax</b>	<b>int HMAC( BYTE *input, int inputlength, BYTE *key, int keylength, BYTE *digestMessage, int digestAlgo );</b>	
<b>Return code</b>	Length of the HMAC or error code (< 0).	
Parameter	Description	Use

<i>input</i>	Storage address of the data.	Input
<i>inputlength</i>	Length of the data.	Input
<i>key</i>	Storage address of the key.	Input
<i>keylength</i>	Length of the key.	Input
<i>digestMessage</i>	Address of storage area about to hold the created hash value.	Output
<i>digestAlgo</i>	The type of hash to be used. CryptLib supports MD2, MD5, SHA-1, SHA-224, SHA-256, SHA-384, SHA-512 and RipeMD160.	Input

## X.509 Certificates

### Common information

Certificates exist since the invention of public key algorithms. Sometimes certificates are called digital passports. Simply spoken a certificate is no more than a signed piece of data. Two parties are involved in the process of creating a certificate: the certificate issuer and the certificate subject. Both of them need to have an asymmetrical pair of keys.

In order for the subject to be certified he has to transmit his public key to the signer. The issuer creates a data record including the name of the issuer, the name of the subject and the subjects' public key. Finally the resulting data record will be signed with the issuer's private key.

This data record in conjunction with the signature is called the certificate. Thus the issuer attests the owner of the certificate that he is also the owner of the associated public key. Assuming the subject's public key is available the unsophistication of the electronical passport can be verified.

CryptLib offers the program developer methods to verify the unsophistication of certificates as well as methods to extract data stored in the certificate.

### Methods

#### ImportCertificate

Reading a certificate object and checking its formal correctness.

<b>Syntax</b>	<code>int ImportCertificate( void *certObject, void **certctx );</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certObject</i>	Storage address of a X.509 certificate. CryptLib supports binary and Base64 encrypted certificates.	Input
<i>certctx</i>	Address pointer to receive the storage address of the created certificate context. This will be used for subsequent processing of the certificate.	Output

#### GetPublicKey

Extract the public key from the certificate.

<b>Syntax</b>	<code>int GetPublicKey( void *certctx, RSA_PUBLIC_KEY *pubkey, int outlen );</code>
---------------	---

<b>Return code</b>	Length of the public key or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input
<i>pubkey</i>	Address of the storage area about to hold the extracted public key.	Output
<i>outlen</i>	Maximum size of the storage area reserved for the public key.	Input

**GetCryptAlgo**

Extract encryption algorithm of the public key.

<b>Syntax</b>	<b>int GetCryptAlgo( void *certctx, char *algo, int outlen );</b>	
<b>Return code</b>	Length of the name of the encryption algorithm or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input
<i>algo</i>	Address of the storage area about to hold the extracted name of the encryption algorithm.	Output
<i>outlen</i>	Maximum size of the storage area reserved for the name.	Input

**GetCryptKeylen**

Extract the key length of the public key.

<b>Syntax</b>	<b>int GetCryptKeylen( void *certctx );</b>	
<b>Return code</b>	Length of the public key or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input

**GetVersionInfo**

Extract version number of the certificate.

<b>Syntax</b>	<b>int GetVersionInfo( void *certctx, char *version, int outlen );</b>	
<b>Return code</b>	Length of the version number or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input
<i>version</i>	Address of the storage area about to hold the extracted version number.	Output
<i>outlen</i>	Maximum size of the storage area reserved for the version number.	Input

**GetSerialNumber**

Extract the serial number of the certificate.

<b>Syntax</b>	<b>int GetSerialNumber( void *certctx, BYTE *serial, int outlen );</b>	
<b>Return code</b>	Length of the serial number or error code (< 0).	

Parameter	Description	Use
<i>certctx</i>	Storage address of the certificate context.	Input
<i>serial</i>	Address of the storage area about to hold the extracted serial number.	Output
<i>outlen</i>	Maximum size of the storage area reserved for the serial number.	Input

### GetIssuerDN

Extract information about the issuer.

<b>Syntax</b>	<code>int GetIssuerDN( void *certctx, char *dn, int outlen );</code>	
<b>Return code</b>	Length of issuer information or error code (< 0).	
Parameter	Description	Use
<i>certctx</i>	Storage address of the certificate context.	Input
<i>dn</i>	Address of the storage area about to hold the extracted information about the issuer. Single elements (CN, O, OU etc.) will be separated by comma.	Output
<i>outlen</i>	Maximum size of the storage area reserved for the issuer information.	Input

### GetSubjectDN

Extract information about the subject.

<b>Syntax</b>	<code>int GetSubjectDN( void *certctx, char *dn, int outlen );</code>	
<b>Return code</b>	Length of subject information or error code (< 0).	
Parameter	Description	Use
<i>certctx</i>	Storage address of the certificate context.	Input
<i>dn</i>	Address of the storage area about to hold the extracted information about the subject. Single elements (CN, O, OU etc.) will be separated by comma.	Output
<i>outlen</i>	Maximum size of the storage area reserved for the subject information.	Input

### GetSignatureAlgo

Extract the signature algorithm used by the certificate signer.

<b>Syntax</b>	<code>int GetSignatureAlgo( void *certctx, char *algo, int outlen );</code>	
<b>Return code</b>	Length of the name of the algorithm or error code (< 0).	
Parameter	Description	Use
<i>certctx</i>	Storage address of the certificate context.	Input
<i>algo</i>	Address of the storage area about to hold the name of the extracted encryption algorithm.	Output
<i>outlen</i>	Maximum size of the storage area reserved for the name of the encryption algorithm.	Input

### GetSignature

Extract the signature of the certificate.

<b>Syntax</b>	<b>int GetSignature( void *certctx, BYTE *signature, int outlen );</b>	
<b>Return code</b>	Length of the signature or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input
<i>signature</i>	Address of the storage area about to hold the extracted signature.	Output
<i>outlen</i>	Maximum size of the storage area reserved for the signature.	Input

**GetStartDate**

Extract begin of validity of the certificate.

<b>Syntax</b>	<b>int GetStartDate( void *certctx, char *startdate, int outlen );</b>	
<b>Return code</b>	Length of the date or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input
<i>startdate</i>	Address of the storage area about to hold the extracted start of validity. The date will be returned as DD.MM.YYYY HH:MM:SS.	Output
<i>outlen</i>	Maximum size of the storage area reserved for the date.	Input

**GetEndDate**

Extract the end of validity of the certificate.

<b>Syntax</b>	<b>int GetEndDate( void *certctx, char *enddate, int outlen );</b>	
<b>Return code</b>	Length of the date or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input
<i>startdate</i>	Address of the storage area about to hold the extracted end of validity. The date will be returned as DD.MM.YYYY HH:MM:SS.	Output
<i>outlen</i>	Maximum size of the storage area reserved for the date.	Input

**GetIssuerDNBlob**

Extract issuer's data in binary format including the ASN.1 control characters. The resulting BLOB may be used to follow the further path of certification.

<b>Syntax</b>	<b>int GetIssuerDNBlob( void *certctx, BYTE **blob );</b>	
<b>Return code</b>	Length of the certificate issuer BLOB or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input
<i>blob</i>	Address pointer about to receive the address of the storage area holding the extracted issuer data BLOB.	Output

**GetSubjectDNBlob**



Extract subject's data in binary format including the ASN.1 control characters. The resulting BLOB may be used to follow the further path of certification.

<b>Syntax</b>	<code>int GetSubjectDNBlob ( void *certctx, BYTE **blob );</code>	
<b>Return code</b>	Length of the certificate subject BLOB or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input
<i>blob</i>	Address pointer about to receive the address of the storage area holding the extracted subject data BLOB.	Output

### GetIssuerDNByType

Extract specific issuer element specified via parm *type*

<b>Syntax</b>	<code>int GetIssuerDNByType( void *certctx, int type, char *data, int outlen );</code>	
<b>Return code</b>	Length of issuer data or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input
<i>type</i>	Issuers' DN type. The following types are available: DN_C           Country DN_SP          State/Province DN_L           Locality DN_O           OrganizationName DN_OU          OrganizationUnit DN_CN          CommonName DN_EMAIL       E-Mail DN_STREET      Street DN_PHONE       Phone DN_POSTAL      PostalCode DN_TITLE       Title	Input
<i>data</i>	Address of the storage area about to hold the extracted issuer data.	Output
<i>outlen</i>	Maximum size of the storage area reserved for the issuer data.	Input

### GetSubjectDNByType

Extract specific subject element specified via parm *TYPE*.

<b>Syntax</b>	<code>int GetSubjectDNByType( void *certctx, int type, char *data, int outlen );</code>	
<b>Return code</b>	Length of subject data or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input
<i>type</i>	Subjects' DN type. The following types are available: DN_C           Country DN_SP          State/Province DN_L           Locality DN_O           OrganizationName DN_OU          OrganizationUnit DN_CN          CommonName	Input

	DN_EMAIL     E-Mail DN_STREET    Street DN_PHONE     Phone DN_POSTAL    PostalCode DN_TITLE     Title	
<i>data</i>	Address of the storage area about to hold the extracted subject data.	Output
<i>outlen</i>	Maximum size of the storage area reserved for the subject data.	Input

### GetFirstExtension

The standard fields supported by X.509 certificates may not be sufficient for some applications. Because of this beginning with version 3 the X.509 syntax has been modified introducing an extension component. The extension component makes it possible to include arbitrary data in the certificate.

<b>Syntax</b>	<b>int GetFirstExtension( void *certctx, CERTEXT *ext );</b>	
<b>Return code</b>	Length of the extension area (0 if not available) or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input
<i>ext</i>	Address pointing to the following structure.	Output
<b>Felder</b>	<b>Description</b>	
<i>ext.oid_binary</i>	Binary value of the OID (object identifier).	
<i>ext.oid_char</i>	Character value of the OID (object identifier).	
<i>ext.isCritical</i>	Flag to mark the extension as critical or uncritical. Critical extensions have to be considered always. If a program detects a critical extension and doesn't know it's meaning further use of the certificate should be avoided. Uncritical extensions may be ignored by the processing program.	
<i>ext.fieldType</i>	Field type of the extension. The following types are possible: BER_BOOLEAN            BER_INTEGER            BER_BITSTRING BER_OCTETSTRING      BER_OBJECT_IDENTIFIER    BER_OBJECT_DESCRIPTOR BER_EXTERNAL          BER_REAL                BER_ENUMERATED BER_EMBEDDED_PDV    BER_STRING_UTF8        BER_RELATIVE_OID BER_STRING_NUMERIC   BER_STRING_PRINTABLE    BER_STRING_T61 BER_STRING_GRAPHIC   BER_STRING_ISO646      BER_STRING_VIDEOTEXT BER_STRING_GENERAL   BER_STRING_UNIVERSAL    BER_CHAR_STRING BER_STRING_BMP	
<i>ext.value</i>	Integer value for the types BER_BOOLEAN, BER_INTEGER, BER_ENUMERATED.	
<i>ext.data</i>	Storage address of the extensions binary data area.	
<i>ext.dataLen</i>	Length of the extensions binary data area.	

### GetNextExtension

Extract the next certificate extension.

<b>Syntax</b>	<b>int GetNextExtension( void *certctx, CERTEXT *ext );</b>	
<b>Return code</b>	Length of the extension area (0 if not available) or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input
<i>ext</i>	Storage address of the extracted extension. For an explanation of the	Output

	format of the extension area see method GetFirstExtension.	
--	--	--

### GetExtensionByOID

Extract a certificate extension for a specific OID (object identifier).

<b>Syntax</b>	<code>int GetExtensionByOID( void *certctx, BYTE *oid, CERTEXT *ext );</code>	
<b>Return code</b>	Length of the extension area (0 if not available) or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input
<i>oid</i>	Storage address of the binary object identifier about to be extracted.	Input
<i>ext</i>	Storage address of the extracted extension. For an explanation of the format of the extension area see method GetFirstExtension.	Output

### GetFingerPrint

Create a fingerprint (hash value) for the certificate. A fingerprint may be used to enable visual examination of a certificate.

<b>Syntax</b>	<code>int GetFingerPrint( void *certctx, int digestAlgo, BYTE *data, int outlen );</code>	
<b>Return code</b>	Length of the fingerprint or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input
<i>digestAlgo</i>	The type of hash to be used. CryptLib supports MD2, MD5, SHA-1, SHA-224, SHA-256, SHA-384, SHA-512 and RipeMD160.	Input
<i>data</i>	Address of the storage area about to hold the created fingerprint.	Output
<i>outlen</i>	Maximum size of the storage area reserved for the fingerprint.	Input

### VerifyCertificate

Check the validity of a certificate.

<b>Syntax</b>	<code>int VerifyCertificate( void *certctx, RSA_PUBLIC_KEY pubkey );</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input
<i>pubkey</i>	Issuer's public key.	Input

### CleanupCertificate

Deallocate storage used by certificate routines.

<b>Syntax</b>	<code>int CleanupCertificate( void *certctx );</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>certctx</i>	Storage address of the certificate context.	Input

## Example:

```

#include <ctype.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include "XPSCRYPT.H"

int  getRootPublicKey( char *file, RSA_PUBLIC_KEY * );
void printExtension( CERTEXT *extension );

typedef struct _dn_tab
{
    char name[21];
    int  type;
}DN_TAB;

/* ----- *
 *                                     */
int main                                     *
/*   parm1: certificate                 *
/*   parm2: root-certificate [OPTIONAL] *
 * ----- */
( int  argc,
  char **argv )
// ----- //
{
    RSA_PUBLIC_KEY  pubkey  = {0};
    BYTE            *cert;
    BYTE            *certctx;
    int             iCount, iRc, i1;
    unsigned char   temp[512] = {0};
    unsigned char   temp2[128] = {0};
    unsigned char   oid[] = {0x06,0x09,0x60,0x86,0x48,0x01,0x86,0xF8,0x42,0x01,0x04};
    char            *ptr1, *ptr2;
    CERTEXT         extension;

    DN_TAB          DN_TAB[11] =
    {
        "CN=",      DN_CN,
        "O=",       DN_O,
        "OU=",      DN_OU,
        "L=",       DN_L,
        "SP=",      DN_SP,
        "STREET=",  DN_STREET,
        "POSTAL=",  DN_POSTAL,
        "C=",       DN_C,
        "EMAIL=",   DN_EMAIL,
        "PHONE=",   DN_PHONE,
        "TITEL=",   DN_TITEL
    };

    iCount = readFile( argv[1], &cert );
    if( iCount < 1 )
    {
        printf( "Certificate \"%s\" not found.\n", argv[1] );
        return( -1 );
    }

    iRc = ImportCertificate( cert, &certctx );
    if( iRc != 0 )
    {
        printf( "invalid certificate \"%s\": rc=%d\n", iRc );
        return( -1 );
    }

    if( argc > 2 )    // if parm2 -> verify certificate
    {
        iRc = getRootPublicKey( argv[2], &pubkey );
        if( iRc != 0 )
            return( -1 );

        iRc = VerifyCertificate( certctx, &pubkey );
        if( iRc != 0 )
            printf("Verify Error: rc=%d\n", iRc);
    }

    iCount = GetVersionInfo( certctx, temp, sizeof(temp) );
    printf("Version          = %s\n", temp);

    iCount = GetSerialNumber( certctx, temp, sizeof(temp) );
    printf("Serialnr         = %02X", temp[0]);
    for( i1 = 1; i1 < iCount; i1++ )
        printf("%02X", temp[i1]);
    printf("\n");
}

```

```

iCount = GetSignatureAlgo( certctx, temp, sizeof(temp));
printf("SignatureAlgo      = %s\n", temp);

iCount = GetIssuerDN( certctx, temp, sizeof(temp) );
strcpy( temp2, "\nIssuer      = " );
ptr1 = temp;
while( iCount )
{
    unsigned char  temp3[128] = {0};
    ptr2 = strchr( ptr1, ',' );
    if( ptr2 )
    {
        memcpy( temp3, ptr1, ptr2-ptr1 );
        strcat( temp2, temp3 );
        iCount -= (ptr2-ptr1);
    }
    else
    {
        memcpy( temp3, ptr1, iCount );
        strcat( temp2, temp3 );
        iCount = 0;
    }
    printf( "%s\n", temp2 );
    strcpy( temp2, "          " );
    ptr1 = ptr2+2;
}
printf("\n");

iCount = GetStartDate( certctx, temp, sizeof(temp) );
printf("StartDate      = %s\n", temp);

iCount = GetEndDate( certctx, temp, sizeof(temp) );
printf("EndDate        = %s\n", temp);

strcpy( temp2, "\nSubject      = " );
for( il = 0; il < 11; il++ )
{
    iCount = GetSubjectDNByType( certctx, DN_TAB[il].type, temp, sizeof(temp) );
    if( iCount > 0 )
        printf("%s%s\n", temp2, DN_TAB[il].name, temp);
    strcpy( temp2, "          " );
}
printf("\n");

iCount = GetCryptAlgo( certctx, temp, sizeof(temp) );
printf("Algorithm      = %s", temp);

iCount = GetCryptKeylen( certctx );
printf("(%d)\n", iCount);

iCount = GetPublicKey( certctx, (RSA_PUBLIC_KEY *)temp, sizeof(RSA_PUBLIC_KEY) );
DumpData( "PublicKey", temp, iCount );

iCount = GetSignatureAlgo( certctx, temp, sizeof(temp) );
printf("\nSignature-Algo  = %s\n", temp);

iCount = GetSignature( certctx, temp, sizeof(temp) );
DumpData( "Signature", temp, iCount );

iCount = GetFirstExtension( certctx, &extension );
if( iCount == 0 )
{
    printExtension( &extension );
    while( iCount == 0 )
    {
        iCount = GetNextExtension( certctx, &extension );
        if( iCount == 0 )
            printExtension( &extension );
    }
}

iCount = GetExtensionByOID( certctx, oid, &extension );
if( iCount == 0 )
    printExtension( &extension );

iCount = GetFingerprint( certctx, SHA1, temp, sizeof(temp) );
DumpData( "SHA1 Fingerprint", temp, iCount );
iCount = GetFingerprint( certctx, MD5, temp, sizeof(temp) );
DumpData( "MD5 Fingerprint", temp, iCount );

CleanupCertificate( certctx );
CleanupFile( cert );
return 0;
}

/* ----- *
 *                                           */
void printExtension
/*                                           */

```

```
* ----- */
( CERTTEXT *extension)
// ----- //
{
    printf("\n\nExtension      = %s\n", extension->oid_char );
    printf("    isCritical    = %d\n", extension->isCritical);
    printf("    Type          = %d\n", extension->fieldType);
    if( extension->datalen == 0 )
        printf("    value        = %d\n", extension->value);
    else
        DumpData( "    data", extension->data, extension->datalen );
}

/* ----- *
* ----- */
int getRootPublicKey
/* ----- *
* ----- */
( char *rootFile,
  RSA_PUBLIC_KEY *pubkey
)
// ----- //
{
    BYTE *buffer;
    BYTE *rootctx;
    int iRc, iCount;

    iCount = readFile( rootFile, &buffer );
    if( iCount == 0 )
    {
        printf( "file \"%s\" not found\n", rootFile );
        return( -1 );
    }

    iRc = ImportCertificate( buffer, &rootctx );
    if( iRc != 0 )
    {
        printf( "invalid root certificate \"%s\": rc=%d\n", iRc );
        return( -1 );
    }

    iRc = GetPublicKey( rootctx, pubkey, sizeof(RSA_PUBLIC_KEY) );
    if( iRc < 1 )
    {
        printf( "invalid root public-key: rc=%d\n", iRc );
        return( -1 );
    }

    CleanupCertificate( rootctx );
    CleanupFile( buffer );
    return( 0 );
}
```

## S/MIME Objects (PKCS#7)

### Common information

PKCS#7 also known as *Cryptographic Message Syntax Standard* describes methods to secure data using cryptographic procedures such as digital signatures or encryption. CryptLib supports the following content types:

Data	Simply used to model data. This type offers no cryptographic functions.
Signed-data	Describes a format to ensure data integrity and sender authenticity by means of digital signatures and certificates.
Enveloped-data	Used to encrypt data in a receiver specific way to disable trespassers from reading the message (confidentiality).
Encrypted-data	Used to encrypt data.

### Methods

#### ImportPKCS7Data

Read a PKCS#7 data object and guarantee its formal correctness. The content type *Data* describes an arbitrary sequence of data bytes. Data may be retrieved using the methods *GetFirstData* and *GetNextData*.

<b>Syntax</b>	<code>int ImportPKCS7Data( BYTE *pkcs7object, int lengthobject, void **pkcs7ctx );</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7Object</i>	Storage address of the PKCS#7 data object. Binary, Base64 encrypted and S/MIME formats are supported.	Input
<i>lengthobject</i>	Length of the PKCS#7 data object.	Input
<i>pkcs7ctx</i>	Storage address of the imported PKCS#7 context. This object will be needed for subsequent processing.	Output

#### ImportSignedData

Read a PKCS#7 signed data object and guarantee its formal correctness. The content type *Signed-data* defines syntax for calculation and transport of digital signatures. The message may be signed by an arbitrary number of signers.

Data can be extracted using the methods *GetFirstData* and *GetNextData* respectively. Signers can be leached using the methods *GetFirstSigner* and *GetNextSigner* respectively. The methods *VerifySigner* and *VerifyAllSigner* can be used to examine data integrity. Finally the *AddSignerCert* method can be used to add certificate issuers.

<b>Syntax</b>	<b>int ImportSignedData( BYTE *pkcs7object, int lengthobject, void **pkcs7ctx );</b>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7Object</i>	Storage address of the PKCS#7 data object. Binary, Base64 encrypted and S/MIME formats are supported.	Input
<i>lengthobject</i>	Length of the PKCS#7 data object.	Input
<i>pkcs7ctx</i>	Storage address of the imported PKCS#7 context. This object will be needed for subsequent processing.	Output

### ImportEnvelopedData

Read a PKCS#7 enveloped data object and guarantee its formal correctness. The content type *Enveloped-data* defines syntax for receiver specific message encryption. This means that information about the intended receiver may be part of the message. This is carried out using a technique called 'digital enveloping'.

Equivalent to the *Signed-data* type accepting an arbitrary number of signers the *Enveloped-data* type permits the inclusion of multiple message receivers. Information about specific receivers is included using the type 'RecipientInfo'.

Data can be extracted using the methods *GetFirstData* and *GetNextData* respectively.

<b>Syntax</b>	<b>int ImportEnvelopedData( BYTE *pkcs7object, int lengthobject, BYTE *pkcs12object, int lengthpkcs12, BYTE *pwd, int lengthpwd, void **pkcs7ctx );</b>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7Object</i>	Storage address of the PKCS#7 data object. Binary, Base64 encrypted and S/MIME formats are supported.	Input
<i>lengthobject</i>	Length of the PKCS#7 encrypted data object.	Input
<i>pkcs12Object</i>	Storage address of a PKCS#12 object. PKCS#12 objects define syntax for the exchange of keys and certificates. Included in PKCS#12 objects are key-bags and certificate-bags. Using the certificate-bags it will be possible to find out if the PKCS#7 object contains a RecipientInfo for the user. Assuming a RecipientInfo is contained the users private key can be extracted from the key-bag. This private key is used to encrypt the <i>Content-Encryption</i> key which in turn can be used to decrypt the data.	Input
<i>lengthpkcs12</i>	Length of the PKCS#12 object.	Input
<i>pwd</i>	PKCS#12 objects are sealed with a password. Using this parameter the storage address of the password has to be made known.	Input
<i>lengthpwd</i>	Length of the password.	Input
<i>pkcs7ctx</i>	Storage address of the imported PKCS#7 context. This object will be needed for subsequent processing.	Output

### ImportEncryptedData



Read a PKCS#7 encrypted data object and guarantee its formal correctness. The content type *Encrypted-data* defines syntax for message encryption. Unlike *Enveloped-data* processing it's assumed the receiver does already possess the *Content-Encryption* key thus making it superfluous to explicitly specify it.

This type mainly qualifies for storing encrypted data. As a prominent application the *Personal-Information-Syntax-Standard* PKCS#12 can be named.

Data can be extracted using the methods *GetFirstData* and the *GetNextData* respectively.

<b>Syntax</b>	<code>int ImportEncryptedData( BYTE *pkcs7object, int lengthobject, BYTE *pwd, int lengthpwd, void **pkcs7ctx );</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7Object</i>	Storage address of the PKCS#7 data object. Binary, Base64 encrypted and S/MIME formats are supported.	Input
<i>lengthobject</i>	Length of the PKCS#7 encrypted data object.	Input
<i>pwd</i>	Address of storage area holding the password used to encrypt the <i>Content-Encryption</i> key.	Input
<i>lengthpwd</i>	Length of the password.	Input
<i>pkcs7ctx</i>	Storage address of the imported PKCS#7 context. This object will be needed for subsequent processing.	Output

### CreatePKCS7Data

Create a PKCS#7 data object. PKCS#7 data objects are used to model data and don't offer any cryptographic methods. Data can be added using the method *AddPKCS7Data*.

<b>Syntax</b>	<code>int CreatePKCS7Data( int option, void **pkcs7ctx);</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>option</i>	HEADER_INCLUDED      If this option is given the ContentType will be added.	Input
<i>pkcs7ctx</i>	Storage address of the created PKCS#7 context.	Output

### CreateSignedData

Create a PKCS#7 signed data object. The content type *Signed-data* defines syntax for calculation and transport of digital signatures. The number of parties signing a message can be arbitrary. Signers can be added using the method *AddSigner*, using the method *AddPKCS7Data* data can be added. Additional certificates can be added using the method *AddSignerCert*.

<b>Syntax</b>	<code>int CreateSignedData( int option, void **pkcs7ctx);</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>option</i>	HEADER_INCLUDED      If this option is given the ContentType will be added. DATA_IMPLICIT        If this option is specified the message text will be added to the signed-data object. This means that the content field will be available to include the message text. If	Input

	CERT_IMPLICIT	this option is not specified the content field will be absent and the message text has to be transferred using a different way. If this option is specified all signer certificates contained in the PKCS#12 file will be included in the signed-data object.	
<i>pkcs7ctx</i>	Storage address of the created PKCS#7 context.		Output

### CreateEnvelopedData

Create a PKCS#7 enveloped data object. The content type *Enveloped-data* defines syntax for receiver specific message encryption. This means that information about the intended receiver may be part of the message. This is carried out using a technique called 'digital enveloping'.

Equivalent to the *Signed-data* type accepting an arbitrary number of signers the *Enveloped-data* type permits the inclusion of multiple message receivers.

Receivers can be added using the method *AddRecipient* while data can be added using the method *AddPKCS7Data*.

<b>Syntax</b>	<code>int CreateEnvelopedData( int option, void **pkcs7ctx, int encryptionAlgo);</code>		
<b>Return code</b>	0 or error code (< 0).		
<b>Parameter</b>	<b>Description</b>	<b>Use</b>	
<i>option</i>	HEADER_INCLUDED	If this option is given the ContentType will be added.	Input
<i>pkcs7ctx</i>	Storage address of the created PKCS#7 context.		Output
<i>encryptionAlgo</i>	Algorithm to use for data encryption. CryptLib supports the following algorithms: DESEDE3CBC      Triple DES 168Bit DESCBC            DES 56Bit RC2CBC_128       RC2 128Bit RC2CBC_64        RC2 64Bit RC2CBC_40        RC2 40Bit RC4_128           RC4 128Bit RC4_64            RC4 64Bit RC4_40            RC4 40Bit		Input

### CreateEncryptedData

Create a PKCS#7 encrypted data object. The content type *Encrypted-data* defines syntax for message encryption. Unlike *Enveloped-data* processing it's assumed the receiver does already possess the *Content-Encryption* key thus making it superfluous to explicitly specify it.

This type mainly qualifies for storing encrypted data.

Data can be added using the method *AddPKCS7Data*.

<b>Syntax</b>	<code>int CreateEncryptedData( int option, void **pkcs7ctx, int pbeAlgo, BYTE *pwd, int lengthpwd);</code>		
<b>Return code</b>	0 or error code (< 0).		
<b>Parameter</b>	<b>Description</b>	<b>Use</b>	
<i>option</i>	HEADER_INCLUDED	If this option is given the ContentType will be added.	Input

<i>pkcs7ctx</i>	Storage address of the created PKCS#7 context.	Output
<i>pbeAlgo</i>	Algorithm to use for data encryption. CryptLib supports the following algorithms PBE3DES_3Key            Triple DES 168Bit PBE3DES_2Key            Triple DES 112Bit PBERC2_128                RC2 128Bit PBERC2_40                 RC2 40Bit PBERC4_128                RC4 128Bit PBERC4_40                 RC4 40Bit	Input
<i>pwd</i>	Storage address of the password used for key generation.	Input
<i>lengthpwd</i>	Length of the password.	Input

### AddPKCS7Data

#### Import methods

Signed data objects are able to process data IMPLICIT or EXPLICIT. Choosing IMPLICIT mode has the effect that data will be included in the signed data object. This means more precisely that the *content* field including the message content will be present. If EXPLICIT mode is chosen the *content* field will be absent meaning the message content has to be transferred any other way. This method offers the possibility to transmit data to the signed data object.

#### Create methods

Hereby the methods *CreatePKCS7Data*, *CreateSignedData*, *CreateEnvelopedData* and *CreateEncryptedData* are used to add data to the PKCS#7 object.

<b>Syntax</b>	<code>int AddPKCS7Data( void *pkcs7ctx, BYTE *data, int lengthdata );</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input
<i>data</i>	Storage address of the data about to add.	Input
<i>lengthdata</i>	Length of data.	Input

### AddMessageDigest

Signed data objects being processed in EXPLICIT mode can have a Message Digest (hash value calculated for the data) added. If an externally calculated Message Digest is added the method *AddPKCS7Data* must not be called.

<b>Syntax</b>	<code>int AddMessageDigest( void *pkcs7ctx, BYTE *data, int lengthdata );</code>	
<b>Returncode</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Beschreibung</b>	<b>Verwendung</b>
<i>pkcs7ctx</i>	The storage address of the PKCS#7 context.	Eingabe
<i>data</i>	The storage address of the Message Digest.	Eingabe
<i>lengthdata</i>	The length of the Message Digest.	Eingabe

### AddSigner

A Signed-data object needs to be signed by one or more signers. Using this method based on a PKCS#12 file which includes the secret key as well as the signer's X.509 certificate a *SignerInfo* structure ready to sign the object will be created.

<b>Syntax</b>	<code>int AddSigner( void *pkcs7ctx, BYTE *pkcs12obj, int iLenpkcs12, BYTE *pwd, int lengthpwd );</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input
<i>pkcs12Object</i>	Storage address of the signers PKCS#12 object.	Input
<i>lengthobject</i>	Length of the PKCS#12 object.	Input
<i>pwd</i>	Storage address of the password used to encrypt the PKCS#12 object.	Input
<i>lengthpwd</i>	Length of the password.	Input

### AddSignerExtern

This method works identically as the *AddSigner* method. The only difference is the fact that the signature to use won't be generated by XPS CryptLib. This task has to be carried out by a transmitted callback method. Besides this the X.509 certificate has to be made known to XPS CryptLib using another callback method.

For example this method can be used to let XPS CryptLib create a PKCS#7 object while the signature is created from another source such as a smartcard.

<b>Syntax</b>	<code>int AddSignerExtern( void *pkcs7ctx, void *userdata, int (*SignData)(), int (*ReadX509Cert)() );</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input
<i>userdata</i>	Storage address of a user area which will be made available to the callback methods.	Input
<i>int (*SignData)()</i>	Callback method to be used to sign the PKCS#7 object.	Input
<i>int (*ReadX509Cert)()</i>	Callback method to be used to read the X.509 certificate.	Input

<b>Syntax</b>	<code>int (*SignData)( void *userdata, BYTE *hash, int iLenHash, BYTE *signature, int *iLenSign );</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>userdata</i>	Storage address of a user area made available to the <i>AddSignerExtern</i> method.	Input
<i>hash</i>	Storage address of the hash value about to sign.	Input
<i>iLenHash</i>	Length of the hash value about to sign.	Input
<i>signature</i>	The storage address of the signature. The callback method has to store the signature into this storage area. The maximum length of the signature is 512 byte. A signature length of 512 byte corresponds to a 4096 bit RSA key.	Output
<i>iLenSign</i>	The length of the signature. This may not exceed 512 byte.	Output

<b>Syntax</b>	<code>int (*ReadX509Cert)( void *userdata, BYTE **cert, int *iLenCert );</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>

<i>userdata</i>	Storage address of a user area made available to the <i>AddSignerExtern</i> method.	Input
<i>cert</i>	Storage address of the X.509 certificate.	Output
<i>iLenCert</i>	Length of the X.509 certificate.	Output

### AddRecipient

While creating an *EnvelopedData* object, information about the intended receiver has to be added. This means the message has to be receiver specifically encrypted. Using this method the receiver's X.509 certificate is made known. The certificate includes the public key which will be used to encrypt the symmetrical *Content-Encryption* key.

<b>Syntax</b>	<b>int AddRecipient( void *pkcs7ctx, BYTE *cert, int lengthcert );</b>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input
<i>cert</i>	Storage address of the receivers X.509 certificate.	Input
<i>lengthcert</i>	The length of the certificate.	Input

### AddSignerCert

#### **Import methods**

In order to verify a *Signed-data* object the hierarchy of signer certificates needs to be validated. If the PKCS#7 object doesn't contain signer certificates this methods provides the possibility to deliver signer certificates to the *Signed-data* object.

#### **Create methods**

When the *CreateSignedData* method is executed all signer certificates stored in the PKCS#12 file will be added. Additional certificates can be added using this method.

<b>Syntax</b>	<b>int AddSignerCert( void *pkcs7ctx, BYTE *cert, int lengthcert );</b>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input
<i>cert</i>	Storage address of the signers X.509 certificate.	Input
<i>lengthcert</i>	The length of the certificate.	Input

### AddTrustedSigner

During the process of verification of a *Signed-data* object the signer's certificate can be examined for a trusted signer. Using this method, certificates of trusted signers can be added.

<b>Syntax</b>	<b>int AddTrustedSigner( void *pkcs7ctx, BYTE *cert, int lengthcert );</b>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input
<i>cert</i>	Storage address of the trusted signers X.509 certificate.	Input
<i>lengthcert</i>	The length of the certificate.	Input

### ForceTrustedSigner

Using this function prior to the verification of a *Signed-data* object it's possible to overwrite a certificate with an equal identity (issuer- and subject-blob) that might be already contained in the the PKCS#7 object.

<b>Syntax</b>	<code>int ForceTrustedSigner( void *pkcs7ctx, BYTE *cert, int lengthcert );</code>	
<b>Returncode</b>	0 oder Fehlercode (< 0).	
<b>Parameter</b>	<b>Beschreibung</b>	<b>Verwendung</b>
<i>pkcs7ctx</i>	Speicheradresse des PKCS#7-Kontexts.	Eingabe
<i>cert</i>	Speicheradresse des X.509 Zertifikates des vertrauenswürdigen Ausstellers.	Eingabe
<i>lengthcert</i>	Länge des Zertifikates.	Eingabe

### GetFirstSigner

Signed-data objects may be examined for information about the signers (*SignerInfos*). Using this method, the first SignerInfo structure can be extracted.

<b>Syntax</b>	<code>int GetFirstSigner( void *pkcs7ctx, SIGNERINFO **signer );</code>	
<b>Return code</b>	0 if a signer is available else < 0.	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input
<i>signer</i>	Storage address of the extracted SignerInfo. This structure includes information about the certificate, the serial number, the issuer, the attributes, the Message Digest, the digest algorithm and the signature.	Output

### GetNextSigner

Signed-data objects may be examined for information about the signers (*SignerInfos*). Using this method, subsequent SignerInfo structures can be extracted.

<b>Syntax</b>	<code>int GetNextSigner( void *pkcs7ctx, SIGNERINFO **signer );</code>	
<b>Return code</b>	0 if a signer is available else < 0.	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input
<i>signer</i>	Storage address of the extracted SignerInfo. This structure includes information about the certificate, the serial number, the issuer, the attributes, the Message Digest, the digest algorithm and the signature.	Output

### GetSigningAlgo

Signed-data objects may be examined for information about the used encryption- and hash-algorithm. This method needs a SignerInfo structure for input which will be returned from calling *GetFirstSigner* and *GetNextSigner*.

<b>Syntax</b>	<code>int GetSigningAlgo( void *pkcs7ctx, SIGNERINFO *signer, char *AlgoInfo, int AlgoLen );</code>
---------------	---

<b>Return code</b>	Length of the extracted <i>AlgoInfo</i> .	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input
<i>signer</i>	Storage address of the SIGNERINFO.	Input
<i>AlgoInfo</i>	Address of storage area to use to store the required information. This information will be returned as a string containing the encryption algorithm and the hash algorithm separated by a slash character e.g "rsaEncryption/sha-1".	Input/Output
<i>AlgoLen</i>	Length of the storage area available for the <i>AlgoInfo</i> .	Input

### GetSigningTime

Signed-data objects may be examined for information about the signing time. This method needs a *SignerInfo* structure for input which will be returned from calling *GetFirstSigner* and *GetNextSigner*.

<b>Syntax</b>	<code>int GetSigningTime( void *pkcs7ctx, SIGNERINFO *signer, char *SigningTime, int SigningTimeLen );</code>	
<b>Return code</b>	Length of the extracted <i>SigningTime</i> .	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input
<i>signer</i>	Storage address of the SIGNERINFO.	Input
<i>SigningTime</i>	Address of storage area to use to store the required information.  The signing time will be returned as a string with the following format: "YYMMDDHHMMZ". The single characters have the following meaning:  YY    year (00 – 99) MM    month (01 - 12) DD    day (01 - 31) HH    hour (00 - 23) MM    minute (00 - 59) Z      The "Z" character indicates Greenwich Mean Time (GMT).	Input/Output
<i>SigningTimeLen</i>	Length of the storage area available for the <i>SigningTime</i> .	Input

### GetNextSignerCert

Using this method the current signer's next signer certificate will be extracted.

<b>Syntax</b>	<code>int GetNextSignerCert( void *pkcs7ctx, BYTE **cert );</code>	
<b>Return code</b>	0 if no more certificates are available, else the length of the certificate.	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input
<i>cert</i>	Storage address of the extracted signer certificate.	Output

### VerifySigner

Using this method the *Signed-data* object will be checked for validity regarding a specific signer. The required *SignerInfo* structure has to be previously extracted calling one of the *GetFirstSigner* and *GetNextSigner* methods.

<b>Syntax</b>	<b>int VerifySigner( void *pkcs7ctx, SIGNERINFO **signer, int checkcertchain );</b>	
<b>Return code</b>	0 if signer can be verified, else error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input
<i>signer</i>	Storage address of the <i>SignerInfo</i> structure about to verify.	Input
<i>checkcertchain</i>	If set to 0 the certificate paths of the signer and the trusted signers won't be checked. If set to 1 the path of certificates will be checked up to the root. In this case the issuer's certificate has to be loaded in advance using the <i>AddTrustedSigner</i> method.	Input

### VerifyAllSigner

All signers of the *Signed-data* object will be checked for validity.

<b>Syntax</b>	<b>int VerifyAllSigner( void *pkcs7ctx, int checkcertchain );</b>	
<b>Return code</b>	0 if all signers can be verified, else error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input
<i>checkcertchain</i>	If set to 0 the certificate paths of the signer and the trusted signers won't be checked. If set to 1 the path of certificates will be checked up to the root. In this case the issuer's certificate has to be loaded in advance using the <i>AddTrustedSigner</i> method.	Input

### GetFirstPKCS7Data

The PKCS#7 objects data will be extracted. This method is available for all supported PKCS#7 types.

<b>Syntax</b>	<b>int GetFirstPKCS7Data( void *pkcs7ctx, BYTE **data );</b>	
<b>Return code</b>	Length of data. If 0, no data is available, else error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input
<i>data</i>	Storage address of the extracted data.	Output

### GetNextPKCS7Data

The next data from the PKCS#7 object will be extracted. This method is available for all supported PKCS#7 types.

<b>Syntax</b>	<b>int GetNextPKCS7Data( void *pkcs7ctx, BYTE **data );</b>	
<b>Return code</b>	Length of data. If 0, no data is available, else error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input



<i>data</i>	Storage address of the extracted data.	Output
-------------	--	--------

### CreateObject

This method finalizes the creation of a PKCS#7 object.

<b>Syntax</b>	<b>int CreateObject ( void *pkcs7ctx, BYTE **object );</b>	
<b>Return code</b>	Length of the PKCS#7 object or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input
<i>data</i>	Storage address of the created PKCS#7 object.	Output

### CleanupPKCS7

Deallocate storage areas previously reserved by diverse PKCS#7 methods.

<b>Syntax</b>	<b>int CleanupPKCS7( void *pkcs7ctx );</b>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs7ctx</i>	Storage address of the PKCS#7 context.	Input

#### **Example (Create PKCS7Data):**

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "xpscopypt.h"

/* ----- */
*                                     */
int main                               */
/*                                     */
* write PKCS#7 Data object           */
* ----- */
( int  argc,
  char **argv )
/* ----- */
{
  BYTE      *object;
  void      *ctx      = {0};
  int       iRc;
  int       option    = HEADER_INCLUDED;
  char      data1[]   = "XPS Software GmbH";
  char      data2[]   = "Muenchner Str. 17";
  char      filename[] = "pk7data.p7m";

  iRc = CreatePKCS7Data( option, &ctx );
  if( iRc != 0 )
  {
    printf( "pkcs#7-object invalid: rc=%d\n", iRc );
    return( iRc );
  }

  AddPKCS7Data( ctx, data1, strlen(data1) );
  AddPKCS7Data( ctx, data2, strlen(data2) );

  iRc = CreateObject( ctx, &object );
  while( iRc < 0 )
  {
    printf( "Object invalid: rc=%d\n", iRc );
    return( iRc );
  }

  writeFile( filename, object, iRc, 0 );

  CleanupPKCS7( ctx );
}
```

```

return( 0 );
}

```

**Example (Read PKCS7Data):**

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "xpscopyt.h"

#define true 1
#define false 0

/* ----- *
 * int main *
/* extract PKCS#7 Data object *
 * * *
 * ----- */
( int argc,
  char **argv )
/* ----- */
{
  char *buffer;
  char *data;
  void *ctx = {0};
  int iRc, iCount;

  iCount = readFile( argv[1], &buffer );
  if( iCount == 0 )
  {
    printf( "file \"%s\" not found\n", argv[1] );
    return( -1 );
  }

  iRc = ImportPKCS7Data( buffer, iCount, &ctx );
  if( iRc != 0 )
  {
    printf( "pkcs#7-object invalid: rc=%d\n", iRc );
    return( iRc );
  }

  iRc = GetFirstPKCS7Data( ctx, &data );
  while( iRc )
  {
    DumpData( "PKCS#7-Data:", data, iRc );
    iRc = GetNextPKCS7Data( ctx, &data );
  }

  CleanupPKCS7( ctx );
  return( 0 );
}

```

**Example (Create SignedData):**

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "xpscopyt.h"

/* ----- *
 * int main *
/* write PKCS#7 signedData object *
 * * *
 * Parameter-1: pkcs#12-file privateKey Signer (xpsuser1.pl2) *
 * Parameter-2: password pkcs#12-privateKey file (xpsuser1) *
 * * *
 * ----- */
( int argc,
  char **argv )
/* ----- */
{
  BYTE *buffer, *object;
  void *ctx, *pemctx;
  BYTE *PEM;
  int iRc, iCount1;
  int option = DATA_IMPLICIT | CERT_IMPLICIT | HEADER_INCLUDED;
  char filename[] = "pk7sd.p7m";
  char data1[] = "XPS Software GmbH";
  char data2[] = "Muenchner Str. 17";
}

```

```

char      data3[]      = "85540 Haar";

iCount1 = readFile( argv[1], &buffer );
if( iCount1 == 0 )
{
    printf( "pkcs#12-object \"%s\" not found\n", argv[1] );
    return( -1 );
}

iRc = CreateSignedData( option, &ctx );
if( iRc != 0 )
{
    printf( "pkcs#7-object invalid: rc=%d\n", iRc );
    return( iRc );
}

AddPKCS7Data( ctx, data1, sizeof(data1)-1 );
AddPKCS7Data( ctx, data2, sizeof(data2)-1 );
AddPKCS7Data( ctx, data3, sizeof(data3)-1 );

iRc = AddSigner( ctx, buffer, iCount1, argv[2], sizeof(argv[2]) );
if( iRc != 0 )
{
    printf( "Signer invalid: rc=%d\n", iRc );
    return( iRc );
}

iRc = CreateObject( ctx, &object );
while( iRc < 0 )
{
    printf( "Object invalid: rc=%d\n", iRc );
    return( iRc );
}

iRc = ASN2PEM( object, iRc, filename, &PEM, &pemctx );
writeFile( filename, PEM, iRc, createFile );

CleanupFile( buffer );
CleanupPEM( pemctx );
CleanupPKCS7( ctx );

return( 0 );
}

```

**Example (Read SignedData):**

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "xpscopyt.h"

#define true 1
#define false 0

/* ----- */
*
* int main
*
/* read PKCS#7 signedData object
*
* Parameter-1: pkcs#7-signedData file (pk7sd.p7m)
* Parameter-2: X.509 Certificate trustedSigner (xpstest.cer)
*
* ----- */
( int  argc,
  char **argv )
/* ----- */
{
    char      *buffer;
    char      *cbuffer;
    char      *data;
    void      *ctx      = {0};
    int       iRc, iCount1, iCount2;
    PSIGNERINFO signer;

    if( argc < 3 )
    {
        printf( "Parameter missing: xpsread2 pk7sd.p7m xpstest.cer\n" );
        return( -1 );
    }

    /* read pkcs#7-object */
    iCount1 = readFile( argv[1], &buffer );
    if( iCount1 == 0 )
    {
        printf( "pkcs#7-file \"%s\" not found\n", argv[1] );
    }

```

```

    return( -1 );
}

/* read trusted signer */
iCount2 = readFile( argv[2], &cbuffer );
if( iCount2 == 0 )
{
    printf( "trusted-signer \"%s\" not found\n", argv[2] );
    return( -1 );
}

iRc = ImportSignedData( buffer, iCount1, &ctx );
if( iRc != 0 )
{
    printf( "pkcs#7-object invalid: rc=%d\n", iRc );
    return( iRc );
}

AddTrustedSigner( ctx, cbuffer, iCount2 );

iRc = GetFirstSigner( ctx, &signer );
if( iRc < 0 )
    return( iRc );

while( iRc == 0 )
{
    DumpData( "Signer Certificate:", signer->pCert, signer->iLenCert );
    iRc = GetNextSigner( ctx, &signer );
}

iRc = VerifyAllSigners( ctx, true );
printf( "\nVerify All Signers: rc=%d\n", iRc );

iRc = VerifySigner( ctx, signer, true );
printf( "\nVerify Last Signer: rc=%d\n", iRc );

iRc = GetFirstPKCS7Data( ctx, &data );
while( iRc )
{
    DumpData( "PKCS#7-Data:", data, iRc );
    iRc = GetNextPKCS7Data( ctx, &data );
}

CleanupPKCS7( ctx );
return( 0 );
}

```

**Example (Create EnvelopedData):**

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "xpscopypt.h"

/* ----- */
*
int main
/*
* write PKCS#7 envelopedData object
*
* Parameter-1: X.509-file publicKey Recipient (xpsuser1.cer)
*
* ----- */
( int argc,
  char **argv )
/* ----- */
{
    BYTE *object;
    void *ctx, *pemctx;
    BYTE *cert;
    BYTE *PEM;
    int iRc, iCount1;
    int option = HEADER_INCLUDED;
    char data1[] = "XPS Software GmbH";
    char data2[] = "Muenchner Str. 17";
    char data3[] = "85540 Haar";
    char filename[] = "pk7env.p7m";

    iCount1 = readFile( argv[1], &cert );
    if( iCount1 == 0 )
    {
        printf( "x509-cert \"%s\" not found\n", argv[1] );
        return( -1 );
    }

    /* iRc = CreateEnvelopedData( option, &ctx, rc2CBC_128 ); */
    iRc = CreateEnvelopedData( option, &ctx, desEDE3CBC );
}

```

```

if( iRc != 0 )
{
    printf( "pkcs#7-object invalid: rc=%d\n", iRc );
    return( iRc );
}

AddPKCS7Data( ctx, data1, strlen(data1) );
AddPKCS7Data( ctx, data2, strlen(data2) );
AddPKCS7Data( ctx, data3, strlen(data3) );

iRc = AddRecipient( ctx, cert, iCount1 );
if( iRc != 0 )
{
    printf( "Recipient invalid: rc=%d\n", iRc );
    return( iRc );
}

iRc = CreateObject( ctx, &object );
while( iRc < 0 )
{
    printf( "Object invalid: rc=%d\n", iRc );
    return( iRc );
}

iRc = ASN2PEM( object, iRc, filename, &PEM, &pemctx );
writeFile( filename, PEM, iRc, createFile );

CleanupFile( cert );
CleanupPEM( pemctx );
CleanupPKCS7( ctx );

return( 0 );
}

```

**Example (Read EnvelopedData):**

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "xpscopypt.h"

#define true 1
#define false 0

/* ----- */
/*
int main
/* decrypt envelopedData object:
*
* Parameter-1: pkcs#7 envelopedData file (pk7env.p7m)
* Parameter-2: pkcs#12-privateKey file (Recipient) (xpsuser1.pl2)
* Parameter-3: password privateKey file (xpsuser1)
/*
* ----- */
( int argc,
char **argv )
/* ----- */
{
    char *pkcs7obj;
    char *pkcs12obj;
    char *data;
    void *ctx = {0};
    int iRc, iCount1, iCount2;
    char pw[32] = {0};

    if( argc < 4 )
    {
        printf( "Parameter missing: xpsread3 pk7env.p7m pl2-file password\n" );
        return( -1 );
    }

    strcpy( pw, argv[3] );
    iCount1 = readFile( argv[1], &pkcs7obj ); // pkcs7-file
    if( iCount1 == 0 )
    {
        printf( "file \"%s\" not found\n", argv[1] );
        return( -1 );
    }

    iCount2 = readFile( argv[2], &pkcs12obj ); // pkcs12-file
    if( iCount2 == 0 )
    {
        printf( "file \"%s\" not found\n", argv[2] );
        return( -1 );
    }
}

```

```

iRc = ImportEnvelopedData( pkcs7obj, iCount1, pkcs12obj, iCount2,
                          pw, sizeof(pw), &ctx );
if( iRc != 0 )
{
    printf( "pkcs#7-object invalid: rc=%d\n", iRc );
    return( iRc );
}

iRc = GetFirstPKCS7Data( ctx, &data );
while( iRc )
{
    DumpData( "PKCS#7-Data:", data, iRc );
    iRc = GetNextPKCS7Data( ctx, &data );
}

CleanupPKCS7( ctx );
return( 0 );
}

```

**Example (Create EncryptedData):**

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "xpscopypt.h"

/* ----- */
*
int main
*
* write PKCS#7 encryptedData object
*
* ----- */
( int   argc,
  char **argv )
/* ----- */
{
    BYTE      *object;
    void      *ctx, *pemctx;
    BYTE      *PEM;
    int       iRc;
    int       option      = HEADER_INCLUDED;
    char      data1[]     = "XPS Software GmbH";
    char      data2[]     = "Muenchner Str. 17";
    char      data3[]     = "85540 Haar";
    char      filename[]  = "pk7enc.p7m";
    char      password[]  = "testpassword";

    iRc = CreateEncryptedData( option, &ctx, pbe3DES_3Key,
                              password, strlen(password) );
    if( iRc != 0 )
    {
        printf( "pkcs#7-object invalid: rc=%d\n", iRc );
        return( iRc );
    }

    AddPKCS7Data( ctx, data1, strlen(data1) );
    /* AddPKCS7Data( ctx, data2, strlen(data2) ); */
    /* AddPKCS7Data( ctx, data3, strlen(data3) ); */

    iRc = CreateObject( ctx, &object );
    while( iRc < 0 )
    {
        printf( "Object invalid: rc=%d\n", iRc );
        return( iRc );
    }

    iRc = ASN2PEM( object, iRc, filename, &PEM, &pemctx );
    writeFile( filename, PEM, iRc, createFile );

    CleanupPKCS7( ctx );
    CleanupPEM( pemctx );

    return( 0 );
}

```

**Example (Read EncryptedData):**

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "xpscopypt.h"

#define true 1

```

```
#define false 0

/* ----- */
/*
 * int main
 */
/* decrypt encryptedData object:
 *
 * Parameter-1: pkcs#7 encryptedData file (pk7enc.p7m)
 */
/* ----- */
( int argc,
  char **argv )
/* ----- */
{
  char *buffer;
  char *data;
  void *ctx = {0};
  int iRc, iCount;
  char password[] = "testpassword";

  iCount = readFile( argv[1], &buffer );
  if( iCount == 0 )
  {
    printf( "file \"%s\" not found\n", argv[1] );
    return( -1 );
  }

  iRc = ImportEncryptedData( buffer, iCount, password, strlen(password), &ctx );
  if( iRc != 0 )
  {
    printf( "pkcs#7-object invalid: rc=%d\n", iRc );
    return( iRc );
  }

  iRc = GetFirstPKCS7Data( ctx, &data );
  while( iRc )
  {
    DumpData( "PKCS#7-Data:", data, iRc );
    iRc = GetNextPKCS7Data( ctx, &data );
  }

  CleanupPKCS7( ctx );
  return( 0 );
}
```

## PKCS#12 private key

### Common information

PKCS#12 objects (*Personal-Information-Exchange-Syntax-Standard*) define syntax for keys and certificates exchange. PKCS#12 objects contain key-bags and certificate-bags. PKCS#12 is accounted standard for securely storing private keys and certificates. Internet browser programs such as Netscape (.p12) and Microsoft Internet Explorer (.pfx) support PKCS#12.

### Methods

#### ImportPKCS12

Reading a PKCS#12 object and checking its formal correctness.

<b>Syntax</b>	int ImportPKCS12( BYTE *pkcs12object, int lengthobject, BYTE *pwd, int lengthpwd, void **pkcs12ctx );	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs12Object</i>	The address of the PKCS#12 object.	Input
<i>lengthobject</i>	The length of the PKCS#12 object.	Input
<i>pwd</i>	Storage address of the password that has been used to encrypt the PKCS#12 object.	Input
<i>lengthpwd</i>	The length of the password.	Input
<i>pkcs12ctx</i>	Storage address of the created PKCS#12 context. This object will be needed for subsequent processing.	Output

#### GetPrivateKey

Extract the private key from the PKCS#12 object.

<b>Syntax</b>	int GetPrivateKey( void *pkcs12ctx, RSA_PRIVATE_KEY *privkey );	
<b>Return code</b>	Length of the private key structure or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs12ctx</i>	Storage address of the PKCS#12 context.	Input
<i>privkey</i>	Storage address to be used to store the extracted private key.	Output



### GetFirstCert

Extract the first user certificate from the PKCS#12 object.

<b>Syntax</b>	<code>int GetFirstCert( void *pkcs12ctx, BYTE **x509cert );</code>	
<b>Return code</b>	Length of the X.509 certificate or 0 if no certificate is available.	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs12ctx</i>	Storage address of the PKCS#12 context.	Input
<i>x509cert</i>	Storage address of the extracted X.509 certificate.	Output

### GetNextCert

Extract the next certificate from the PKCS#12 object. Besides the user's certificate a PKCS#12 object can contain all signer certificates up to the root certificate.

<b>Syntax</b>	<code>int GetNextCert ( void *pkcs12ctx, BYTE **x509cert );</code>	
<b>Return code</b>	Length of the X.509 certificate or 0 if no certificate is available.	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs12ctx</i>	Storage address of the PKCS#12 context.	Input
<i>x509cert</i>	Storage address of the extracted X.509 certificate.	Output

### CleanupPKCS12

Deallocate storage areas previously allocated by diverse PKCS#12 methods.

<b>Syntax</b>	<code>int CleanupPKCS12( void *pkcs12ctx );</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>pkcs12ctx</i>	Storage address of the PKCS#12 context.	Input

#### Example:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

#include "XPSCRYPT.H"

/* ----- */
*
int main
/*
* get private key from PKCS#12-File (.p12)
*
* Parameter 1: Name of PKCS#12-File      (xpsuser1.p12)
* Parameter 2: Password                  (xpsuser1)
* ----- */
( int   argc,
  char **argv )
// ----- //
{
  RSA_PRIVATE_KEY privkey = {0};
  BYTE             *p12obj = 0;
  BYTE             *x509Cert = 0;
  void             *ctx;
  int              iCount, iRc;

  if( argc < 3 )
  {
    printf( "Parameter missing: pk12test p12-file password\n" );
    return( -1 );
  }
}
```

```
    }

    iCount = readFile( argv[1], &p12obj );
    if( iCount < 1 )
    {
        printf( "PKCS12 Object \"%s\" not found.\n", argv[1] );
        return( -1 );
    }

    iRc = ImportPKCS12( p12obj, iCount, argv[2], strlen(argv[2]), &ctx );
    if( iRc != 0 )
    {
        printf( "PKCS#12 Error: rc=%d\n", iRc );
        return( -1 );
    }

    iRc = GetPrivateKey( ctx, &privkey );
    DumpData( "Private Key:", (BYTE *)&privkey, sizeof(privkey) );

    iCount = GetFirstCert( ctx, &x509Cert );

    while( iCount != 0 )
    {
        DumpData( "X.509 Certificate:", x509Cert, iCount );
        iCount = GetNextCert( ctx, &x509Cert );
    }

    CleanupPKCS12( ctx );
    CleanupFile( p12obj );
    return 0;
}
```

## Common information

Secure Sockets Layer (SSL) or Transport Layer Security (TLS) is a hybrid protocol that's used to provide secure data transmission over the internet. TLS is the standardized evolution of SSL 3.0 (TLS 1.0 has been introduced to replace SSL 3.1). SSL will now be developed under the name TLS. In this documentation the term SSL will be used for both evolutions of the protocol.

SSL has been developed by Netscape. SSL prevents data from being read by unauthorized sources and ensures that data won't be manipulated during transmission.

## Methods

### SSL\_Init

Initialise the SSL context. Using this method the decision is to make if a client or a server session shall be established. In case of a client session the desired protocol (SSL or TLS) can be specified. In case of a server session the decision can be made if client requests must provide a certificate.

<b>Syntax</b>	<code>int SSL_Init( BYTE **ctx, int iProtocolSide, int iOption );</code>	
<b>Return code</b>	0 or error code (<0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address to receive the address of the created SSL-object. This will be needed for the further processing of the object.	Output
<i>iProtocolSide</i>	Decision if a client or a server sessions shall be created. The following values are possible: <b>SSL_ClientSide</b> : Create a SSL client connection. <b>SSL_ServerSide</b> : Create a SSL server connection.	Input
<i>iOption</i>	<b>when iProtocolSide = SSL_ClientSide:</b> Desired protocol SSL_Version_3_0 or TLS_Version_1_0.  <b>when iProtocolSide = SSL_ServerSide:</b> TRUE(1) – Client certificate required. FALSE(0) – Client certificate not required.	Input

### SSL\_Set\_PrivateKey

Allocate a private key to a SSL connection.

This method must be called for client as well as for server sessions, because during the SSL handshake a RSA public/private key exchange occurs. XPS-CryptLib is capable of processing .p12 and .pfx formatted files.

<b>Syntax</b>	<code>int SSL_Set_PrivateKey( BYTE **ctx, BYTE *pkcs12obj, int iLenpkcs12, BYTE *pwd, int lengthpwd );</code>	
<b>Return code</b>	0 or error code (<0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the SSL context.	Input
<i>pkcs12obj</i>	Storage address of the PKCS#12 object.	Input
<i>iLenpkcs12</i>	Length of the PKCS#12 object.	Input
<i>pwd</i>	Storage address of the password used to encrypt the PKCS#12 object.	Input
<i>lengthpwd</i>	Length of the password.	Input

### SSL\_Add\_x509Cert

Add another X.509 certificate.

During the SSL handshake certificates will be exchanged. XPS-CryptLib transmits all certificates stored in the pkcs12 file added previously to the session using the method `SSL_Set_PrivateKey`. If required certificates such as the root certificate are not contained in the pkcs12 file, these can be added using this method.

This method can be called for client as well as for server connections. Server connections always send their certificates. Client connections only if it is explicitly required by the server.

<b>Syntax</b>	<code>int SSL_Add_x509Cert( BYTE **ctx, BYTE *pX509, int iLenX509 );</code>	
<b>Return code</b>	0 or error code (<0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the SSL context.	Input
<i>pX509</i>	Storage address of the X.509 certificate.	Input
<i>iLenX509</i>	Length of the X.509 certificate.	Input

### SSL\_Set\_Cipher

A SSL client declares its preferred symmetric encryption algorithms.

After the handshake is complete the SSL protocol requires symmetric encryption of transmitted data. The SSL client can declare its preferred symmetric encryption algorithms calling this method as often as necessary. The SSL server will then select one of the symmetric encryption algorithms offered by the client.

<b>Syntax</b>	<code>int SSL_Set_Cipher( BYTE **ctx, CipherSuite Cipher );</code>	
<b>Return code</b>	0 or error code (<0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the SSL context.	Input
<i>Cipher</i>	XPS-CryptLib supports the following symmetric ciphers: SSL_RSA_WITH_RC4_MD5_EXP SSL_RSA_WITH_RC4_128_MD5 SSL_RSA_WITH_RC4_128_SHA SSL_RSA_WITH_RC2_CBC_MD5_EXP	Input

	SSL_RSA_WITH_RC2_CBC_128_MD5 SSL_RSA_WITH_DES_CBC_MD5 SSL_RSA_WITH_DES_CBC_SHA SSL_RSA_WITH_3DES_EDE_CBC_SHA SSL_RSA_WITH_3DES_EDE_CBC_MD5 TLS_RSA_WITH_AES_128_CBC_SHA TLS_RSA_WITH_AES_256_CBC_SHA	
--	--	--

### SSL Add DN

Specify permitted session partners.

Using this optional method either side of the SSL connection can specify a pool of partners permitted to establish a connection.

Client connections can specify a pool of permitted servers through adding their certificates using this method.

Server connections can limit the pool of permitted clients to those whose certificates have been signed with the signer certificates specified using this method.

If this method won't be called certificates won't be checked.

<b>Syntax</b>	<code>int SSL_Add_DN( BYTE **ctx, BYTE *pX509, int iLenX509 );</code>	
<b>Return code</b>	0 or error code (<0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the SSL context.	Input
<i>pX509</i>	Storage address of the X.509 certificate.	Input
<i>iLenX509</i>	Length of the X.509 certificate.	Input

### SSL Handshake

Negotiate the session key with the partner.

This method has to be called by the SSL client as well as by the SSL server in order to negotiate the symmetric algorithm and the key. The SSL client has to provide the TCP/IP socket received from the **connect** call. The SSL server has to provide the TCP/IP socket received from the **accept** call.

<b>Syntax</b>	<code>int SSL_Handshake( BYTE **ctx, SOCKET socket );</code>	
<b>Return code</b>	0 or error code (<0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the SSL context.	Input
<i>socket</i>	TCP/IP socket received during connection establishment.	Input

### SSL Get Peer Cert

Extract peer's user certificate.

<b>Syntax</b>	<code>int SSL_Get_Peer_Cert( BYTE **ctx, BYTE **pX509 );</code>	
<b>Return code</b>	Length of the certificate or error code (<0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>

<i>ctx</i>	Storage address of the SSL context.	Input
<i>pX509</i>	Storage address to receive the address of the extracted certificate.	Output

### SSL\_GetNext\_Peer\_Cert

Extract next peer's certificate.

<b>Syntax</b>	<code>int SSL_GetNext_Peer_Cert( BYTE **ctx, BYTE **pX509 );</code>	
<b>Return code</b>	Length of the certificate or 0 (no more certificates available) or error code (<0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the SSL context.	Input
<i>pX509</i>	Storage address to receive the address of the extracted certificate.	Output

### SSL\_Read

Read data, decrypt it and check for validity.

<b>Syntax</b>	<code>int SSL_Read( BYTE **ctx, BYTE *data, int iLength );</code>	
<b>Return code</b>	Length of the data or error code (<0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the SSL context.	Input
<i>data</i>	Address of storage to receive the read and decrypted data.	Input
<i>iLength</i>	Maximum length of data to return (size of provided data area).	Input

### SSL\_Write

Encrypt data, sign it and write.

<b>Syntax</b>	<code>int SSL_Write( BYTE **ctx, BYTE *data, int iLength );</code>	
<b>Return code</b>	0 or error code (<0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the SSL context.	Input
<i>data</i>	Storage address of data to send.	Input
<i>iLength</i>	Length of data to send.	Input

### SSL\_Close\_Session

Close the SSL session.

All session related data, especially the session key, will be deallocated while the TCP/IP-Socket remains open. Calling the SSL-Resume\_Session method, client connections can establish a new SSL connection using this socket.

<b>Syntax</b>	<code>int SSL_Close_Session( BYTE **ctx );</code>	
<b>Return code</b>	0 or error code (<0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>

<i>ctx</i>	Storage address of the SSL context.	Input
------------	-------------------------------------	-------

### SSL\_Resume\_Session

Resume a SSL session.

Calling the method a client can resume a session which has afore been closed using the `SSL_Close_Session` method. The SSL handshake will be processed based on the data previously specified for the session.

<b>Syntax</b>	<code>int SSL_Resume_Session( BYTE **ctx );</code>	
<b>Return code</b>	0 or error code (<0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the SSL context.	Input
<i>socket</i>	TCP/IP socket received during connection establishment.	Input

### SSL\_Cleanup

Deallocation of the SSL session.

All storatge areas reserved for the SSL session will be released and the underlying TCP/IP socket will be closed.

<b>Syntax</b>	<code>int SSL_Cleanup( BYTE **ctx );</code>	
<b>Return code</b>	0 oder error code (<0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the SSL context.	Input

### SSL\_Get\_Last\_Error

Investigate the message belonging to the last error.

Mit dieser Funktion kann nach dem Auftreten eines Fehlers die zugehörige Nachricht extrahiert werden.

<b>Syntax</b>	<code>int SSL_Get_Last_Error( BYTE **ctx, BYTE *msg, int msglen );</code>	
<b>Return code</b>	0 or error code (<0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>ctx</i>	Storage address of the SSL context.	Input
<i>msg</i>	Storage address of the message area.	Input
<i>msglen</i>	Length of the message area.	Input

## SSL client example:

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <winsock.h>
#include <fcntl.h>
#include <i.o.h>
#include <sys/stat.h>
#include <time.h>

#include "xpsscrypt.h"

int main( int argc, char* argv[] )
{
    int    iRc, i1;
    SOCKET sockfd;
    WSADATA wsadata    = {0};
    short  sServerPort = 5555;
    int    *piTemp;
    BYTE   *ctx;
    BYTE   buffer[4096] = {0};

    struct sockaddr_in  addr;
    struct hostent *he;

    BYTE   *pl2obj    = 0;
    BYTE   *x509Cert  = 0;
    BYTE   *pcert     = 0;
    char   pwd[8]     = "xpsuser1";
    char   szData01[8] = "test";
    int    protocol   = TLS_Version_1_0;

    /******
    /* Initialize the socket address structure      */
    /******
    iRc = (short)WSAStartup( 0x0101, &wsadata );

    he = gethostbyname("localhost");

    addr.sin_family    = AF_INET;
    piTemp             = (int *)*he->h_addr_list;
    addr.sin_addr.s_addr = *piTemp;
    addr.sin_port      = htons(sServerPort);

    /******
    /* Create an AF_INET stream socket             */
    /******
    sockfd = socket( PF_INET, SOCK_STREAM, IPPROTO_TCP );
    if (sockfd < 0)
    {
        printf("socket() failed");
        return (-1);
    }

    /******
    /* Connect to the server                       */
    /******
    iRc = connect(sockfd,
                 (struct sockaddr *)&addr,
                 sizeof(struct sockaddr));
    if ( iRc < 0 )
    {
        printf("connect() failed");
        return(-1);
    }

    i1 = readFile( "xpsuser1.pl2", &pl2obj );
    if ( i1 < 1 )
    {
        printf( "PKCS12 Object \"%s\" not found.\n", "xpsuser1.pl2" );
        return( -1 );
    }

    SSL_Init( &ctx, SSL_ClientSide, protocol );

    SSL_Set_Cipher( &ctx, TLS_RSA_WITH_AES_256_CBC_SHA );
    SSL_Set_Cipher( &ctx, TLS_RSA_WITH_AES_128_CBC_SHA );
    SSL_Set_Cipher( &ctx, SSL_RSA_WITH_3DES_EDE_CBC_SHA );

    iRc = SSL_Set_PrivateKey( &ctx, pl2obj, i1, pwd, strlen(pwd) );
    if ( iRc != 0 )
        return( iRc );
    CleanupFile( pl2obj );

    iRc = SSL_Handshake( &ctx, sockfd );

```



```

if( iRc != 0 )
{
    char szTemp[80];

    SSL_Get_Last_Error( &ctx, szTemp, sizeof(szTemp) );
    printf("%s\n", szTemp);
    return( iRc );
}

iRc = SSL_Get_Peer_Cert( &ctx, &pcert );
while( iRc > 0 )
{
    DumpData( "X.509 Cert", pcert, iRc );
    iRc = SSL_GetNext_Peer_Cert( &ctx, &pcert );
}

iRc = SSL_Write( &ctx, (char *)&szData01, 5 );
if( iRc < 0 )
{
    printf("send() failed");
    return(-1);
}
printf("write: %s\n", szData01 );

iRc = SSL_Read( &ctx, buffer, sizeof(buffer) );
if( iRc <= 0 )
    return( iRc );
printf( "read: %s - Len=%d\n", buffer, iRc );

SSL_Close_Session( &ctx );
closesocket(sockfd);
SSL_Cleanup( &ctx );

WSACleanup();
printf("Socket e n d e d\n");
return( 0 );
}

```

### SSL server example:

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <winsock.h>
#include <time.h>
#include "xpsscrypt.h"

int main( int argc, char* argv[] )
{
    int    iRc, i1;
    SOCKET sd, asd;
    WSADATA wsadata          = {0};
    short  sServerPort      = 5555;

    struct sockaddr_in  addr      = {0};
    struct sockaddr     addr_acc  = {0};
    char    szInput[100]        = {0};
    char    szOutput[100]      = {0};
    BYTE    *p12obj            = 0;
    BYTE    *x509Cert          = 0;
    char    pwd[16]            = "xpssrv";
    char    file[32]           = "xpssrv.pl2";
    int     iReadLen;
    int     iLen                = sizeof(addr_acc);
    BYTE    *ctx;
    char    szTemp[80];
    int     iOption             = 1;

    /******
    /* Initialize the socket address structure
    /******
    iRc = (short)WSAStartup( 0x0101, &wsadata );
    memset(&addr, 0, sizeof(addr));
    addr.sin_family      = AF_INET;
    addr.sin_addr.s_addr = INADDR_ANY;
    addr.sin_port       = htons(sServerPort);

    sd = socket( PF_INET, SOCK_STREAM, IPPROTO_TCP );
    if (sd < 0)
    {
        printf("socket() failed");
        return(-1);
    }
    iRc = bind( sd, (struct sockaddr *)&addr, sizeof(addr));
    if (iRc < 0)
    {
        printf("bind() failed");
    }

```

```

    return(-1);
}

iRc = listen( sd,1000 );
if (iRc != 0)
{
    printf("listen() failed");
    return(-1);
}

// iOption |= 0x80000000;
SSL_Init( &ctx, SSL_ServerSide, iOption );

i1 = readFile( file, &pl2obj );
if( i1 < 1 )
{
    printf( "PKCS12 Object \"%s\" not found.\n", file );
    return( -1 );
}
iRc = SSL_Set_PrivateKey( &ctx, pl2obj, i1, pwd, strlen(pwd) );
if( iRc != 0 )
    return( iRc );
CleanupFile( pl2obj );

printf("SSL Server started at port %d\n", sServerPort);

while (1)
{
    asd = accept( sd, &addr_acc, &iLen );
    if (asd == 0)
    {
        printf("accept() failed\n");
        return(-1);
    }
    printf("accept() ok sd=%d\n",asd);

    iRc = SSL_Handshake( &ctx, asd );
    if( iRc != 0 )
    {
        char szTemp[80];

        SSL_Get_Last_Error( &ctx, szTemp, sizeof(szTemp) );
        printf("%s\n", szTemp);
    }
    else
    {
        while( TRUE )
        {
            memset( szInput, 0, sizeof(szInput) );
            iReadLen = SSL_Read( &ctx, (char *)szInput, sizeof(szInput) );
            if( iReadLen < 0 )
            {
                SSL_Get_Last_Error( &ctx, szTemp, sizeof(szTemp) );
                printf("%s\n", szTemp);
                break;
            }

            if( iReadLen == 0 )
                continue;

            sprintf(szOutput, "ECHO: %s", szInput );
            printf("%s\n", szOutput);

            iRc = SSL_Write( &ctx, (char *)szOutput, strlen(szOutput) );
            if( iRc < 0 )
            {
                SSL_Get_Last_Error( &ctx, szTemp, sizeof(szTemp) );
                printf("%s\n", szTemp);
                break;
            }
        }

        closesocket(asd);
        printf("close sd=%d\n",asd);
    }
}

/*****
/* Close down the socket */
*****/
closesocket(sd);
SSL_Cleanup( &ctx );
WSACleanup();
return( 0 );
}

```

## Common information

CryptLib offers the possibility to compress and decompress data using *gzip* and *gunzip*.

## Methods

### gzip

Data will be compressed according to the gzip format.

<b>Syntax</b>	<code>int gzip( char *input, int inputlength, char **output, int *outputlength, char *fileName );</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>input</i>	Storage address of the data to be compressed.	Input
<i>inputlength</i>	Length of the data about to compress.	Input
<i>output</i>	Address pointer to receive the storage address of the compressed data.	Output
<i>outputlength</i>	Storage address of a field about to receive the length of the compressed data.	Output
<i>fileName</i>	File name to be stored in the ZIP header. If given the name must be low value terminated (x'00').	Input

### gunzip

Decompress data previously compressed according to the gzip format.

<b>Syntax</b>	<code>int gunzip( char *input, int inputlength, char **output, int *outputlength, char *fileName );</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>input</i>	Storage address of the data to be decompressed.	Input
<i>inputlength</i>	Length of the data about to decompress.	Input
<i>output</i>	Address pointer to receive the storage address of the decompressed data.	Output
<i>outputlength</i>	Storage address of a field about to receive the length of the decompressed data.	Output

<i>fileName</i>	Storage address to receive the file name stored in the ZIP header. If no file name is stored in the ZIP header this address is set to NULL otherwise the file name will be low value terminated (x'00').	Output
-----------------	--	--------

**Example:**

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "xpscopyt.h"

/* ----- *
int main
/* ----- *
* gzip/gunzip Routines
* ----- */
( int argc,
char **argv )
/* ----- */
{
char *pZipData;
char *pUnzipData;
char fileName[_MAX_PATH] = {0};
int iZipLen = 0, iUnzipLen = 0;

char HAMLET[] =
{
    "To be, or not to be: that is the question:\n"
    "Whether 'tis nobler in the mind to suffer\n"
    "The slings and arrows of outrageous fortune,\n"
    "Or to take arms against a sea of troubles,\n"
    "And by opposing end them. To die, to sleep-\n"
    "No more- and by a sleep to say we end\n"
    "The heartache, and the thousand natural shocks\n"
    "That flesh is heir to| 'Tis a consummation\n"
    "Devoutly to be wished. To die, to sleep-\n"
    "To sleep-perchance to dream; ay, there's the rub,\n"
    "For in that sleep of death what dreams may come\n"
    "When we have shuffled off this mortal coil,\n"
    "Must give us pause. There's the respect\n"
    "That makes calamity of so long life:\n"
    "For who would bear the whips and scorns of time,\n"
    "Th' oppressor's wrong, the proud man's contumely,\n"
    "The pangs of despised love, the law's delay,\n"
    "The insolence of office, and the spurns\n"
    "That patient merit of th' unworthy takes,\n"
    "When he himself might his quietus make\n"
    "With a bare bodkin? Who would fardels bear,\n"
    "To grunt and sweat under a weary life,\n"
    "But that the dread of something after death,\n"
    "The undiscovered country, from whose bourne\n"
    "No traveler returns, puzzles the will,\n"
    "And makes us rather bear those ills we have,\n"
    "Than fly to others that we know not of?\n"
    "Thus conscience does make cowards of us all,\n"
    "And thus the native hue of resolution\n"
    "Is sicklied o'er with the pale cast of thought,\n"
    "And enterprises of great pitch and moment,\n"
    "With this regard their currents turn awry,\n"
    "And lose the name of action.-Soft you now,\n"
    "The fair Ophelia|-Nymph, in thy orisons\n"
    "Be all my sins remembered.\n"
};

gzip( HAMLET, sizeof(HAMLET), &pZipData, &iZipLen, "hamlet.txt" );
DumpData( "Zip Data:", pZipData, iZipLen );

gunzip( pZipData, iZipLen, &pUnzipData, &iUnzipLen, fileName );
/* writeFile("hamlet.txt", pUnzipData, iUnzipLen, createFile); */
DumpData( fileName, pUnzipData, iUnzipLen );

CleanupGzip( pZipData );
CleanupGzip( pUnzipData );
return( 0 );
}

```

## Additional methods

### Common information

CryptLib offers the programmer a number of usefull methods for the development of cryptographic applications. Among these are methods for the conversion of ASN.1 objects from binary to US-ASCII and vice versa, methods to read and write files and methods for data conversion from EBCDIC to ASCII and vice versa.

### Methods

#### ASN2PEM

BER/DER encoded ASN.1 objects are available in binary format. Because of the fact that some transmission protocols don't support transmission of binary data the need for translation into US-ASCII representation rises. This is carried out using the Base64 method as layed out in RFC 1521. Using this method a binary object can be translated into a Base64 object.

<b>Syntax</b>	<code>int ASN2PEM( BYTE *input, int inputlength, char *smime, BYTE **output, void **ctx );</code>	
<b>Return code</b>	Length of the Base64 object or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>input</i>	The storage address of the binary ASN.1 object.	Input
<i>inputlength</i>	The length of the ASN.1 object.	Input
<i>smime</i>	If a S/MIME name is provided the following S/MIME header will be included in front of the PEM object:  Content-Disposition: attachment; filename="smime.p7m" Content-Type: application/x-pkcs7-mime; name="smime.p7m" Content-Transfer-Encoding: base64	Input
<i>output</i>	Storage address of the created Base64 object.	Output
<i>ctx</i>	Storage address of the created context. This will be required in order to deallocate any reserved working storage.	Output

#### PEM2ASN

Using this method a Base64 object can be re-translated into a binary object.

<b>Syntax</b>	<code>int PEM2ASN( BYTE *input, int inputlength, BYTE **output, void **ctx );</code>
<b>Return code</b>	Length of the binary object or error code (< 0).

Parameter	Description	Use
<i>input</i>	Storage address of the Base64 object.	Input
<i>inputlength</i>	Length of the Base64 object.	Input
<i>output</i>	Storage address of the created binary object.	Output
<i>ctx</i>	Storage address of the created context. This will be required in order to deallocate any reserved working storage.	Output

### CleanupPEM

Deallocation of the storage used by the Base64 routines.

Syntax	int CleanupPEM( void *ctx );	
Return code	0 or error code (< 0).	
Parameter	Description	Use
<i>ctx</i>	Storage address of the context.	Input

### Example:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "xpccrypt.h"

/* ----- */
*
int main
/* ----- */
/*
* Translate ASN.1 DER coded file to base64 coded PEM file, or
* base64 coded PEM file to DER coded ASN.1 file
*
* Parameter:
* ASN.1/PEM file
* '1' = ASN.1 to PEM
* '2' = PEM to ASN.1
* ----- */
( int argc,
char **argv )
/* ----- */
{
BYTE *buffer;
char *PEM = 0;
int count = 0;
int func = 0;
void *ctx;

count = readFile( argv[1], &buffer );
if( count == 0 )
{
printf( "File \"%s\" not found", argv[1] );
return( -1 );
}

if( argv[2][0] == '1' )
func = 1;
else
func = 2;

if( func == 1 )
count = ASN2PEM( buffer, count, &PEM, &ctx );
else
count = PEM2ASN( buffer, count, &PEM, &ctx );

writeFile( "PEMout", PEM, count, createFile );

CleanupPEM( ctx );

return( count );
}
```

**readFile**

Using this function a file can be read.

<b>Syntax</b>	<code>int readFile( char *fileName, BYTE **buffer);</code>	
<b>Return code</b>	Length of the file or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>filename</i>	Name of the file to read.	Input
<i>buffer</i>	Storage address of the read file.	Output

**writeFile**

Using this function a file can be written.

<b>Syntax</b>	<code>int writeFile( char *fileName, BYTE *buffer, int bufferlength, int fOption);</code>	
<b>Return code</b>	0 or error code (< 0).	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>filename</i>	Name of the file about to write.	Input
<i>buffer</i>	Storage address of the file data to write.	Input
<i>bufferlength</i>	Length of the file data to write.	Input
<i>fOption</i>	Write option. The following options are supported: createFile      The file will be newly created. appendFile      The data will be appended to an already existing file.	Input

**cleanupFile**

Deallocation of the storage reserved for read file data.

<b>Syntax</b>	<code>void cleanupFile( BYTE *buffer);</code>	
<b>Return code</b>	None.	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>buffer</i>	Address of the storage to deallocate.	Input

**EBCDIC to ASCII**

Using this method data can be converted from EBCDIC to ASCII.

<b>Syntax</b>	<code>void EBCDIC_to_ASCII( BYTE *data, int datalength );</code>	
<b>Return code</b>	None.	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>data</i>	Storage address of the EBCDIC data about to convert.	Input/Output
<i>datalength</i>	Length of the EBCDIC data.	Input

**ASCII to EBCDIC**

Using this method data can be converted from ASCII to EBCDIC.

<b>Syntax</b>	void ASCII_to_EBCDIC( BYTE *data, int datalength );	
<b>Return code</b>	None.	
<b>Parameter</b>	<b>Description</b>	<b>Use</b>
<i>data</i>	Storage address of the ASCII data about to convert.	Input/Output
<i>datalength</i>	Length of the ASCII data.	Input



## Error codes

---

<b>err_algorithm</b>	<b>-100</b>
<b>Description:</b>	The algorithm transmitted to the InitCTX method is not supported. Supported algorithms are AES, DES, RC2, RC4, Blowfish and RSA.

---

<b>err_keylength</b>	<b>-101</b>
<b>Description:</b>	The key length transmitted to the InitCTX method is not supported.

---

<b>err_mode</b>	<b>-102</b>
<b>Description:</b>	The mode transmitted to the InitCTX method is not supported. Supported modes are ECB and CBC for symmetrical encryption, PUBLIC and PRIVATE for asymmetrical encryption.

---

<b>err_buildkey</b>	<b>-103</b>
<b>Description:</b>	An error occurred when the InitCTX method tried to initialize the encryption algorithm.

---

<b>err_buildiv</b>	<b>-104</b>
<b>Description:</b>	An error occurred when the InitCTX method tried to build the initialization vector.

---

<b>err_CTX</b>	<b>-105</b>
<b>Description:</b>	The transmitted context is invalid or not properly initialized.

---

<b>err_outlen</b>	<b>-106</b>
<b>Description:</b>	The storage area provided for the method is too small.

---

---

**err\_contentenc** -200**Description:** An error occurred when converting Base64 data to PEM.

---

**err\_data** -201**Description:** Data transmitted to a RSA method is invalid.

---

**err\_digalgo** -202**Description:** The hash type selected for the RSA method is not supported.

---

**err\_encoding** -203**Description:** An error occurred when converting PEM data to Base64.

---

**err\_rsakey** -204**Description:** The RSA key transmitted to the method is invalid.

---

**err\_rsalength** -205**Description:** The length of the data transmitted to the RSA method is invalid.

---

**err\_modulus** -206**Description:** The modulus of the transmitted RSA key is incorrect.

---

**err\_random** -207**Description:** A random structure couldn't be initialized.

---

**err\_privkey** -208**Description:** The private RSA key transmitted to the method is invalid.

---

**err\_pubkey** -209**Description:** The public RSA key transmitted to the method is invalid.

---

**err\_signature** -210**Description:** The signature transmitted for verification doesn't match the original.

---

<b>err_encralgo</b>	<b>-211</b>
<b>Description:</b>	The encryption algorithm specified for the RSA method is unknown.
<b>err_certparm</b>	<b>-300</b>
<b>Description:</b>	An invalid parameter has been transmitted to the ImportCertificate method.
<b>err_certimport</b>	<b>-301</b>
<b>Description:</b>	An unsupported X.509 certificate has been transmitted to the ImportCertificate method.
<b>err_certlength</b>	<b>-302</b>
<b>Description:</b>	The storage area provided for the extraction of a certificate is too small.
<b>err_certalgo</b>	<b>-303</b>
<b>Description:</b>	The only supported encryption algorithm for X.509 certificates is RSA.
<b>err_certhash</b>	<b>-304</b>
<b>Description:</b>	The only supported hash methods for X.509 certificates are MD2, MD5, SHA-1, SHA-224, SHA-256, SHA-384, SHA-512 and RipeMD160.
<b>err_certstart</b>	<b>-305</b>
<b>Description:</b>	Within the validation process of a X.509 certificate a future certificate start date has been detected. The signature of the certificate is correct.
<b>err_certend</b>	<b>-306</b>
<b>Description:</b>	Within the validation process of a X.509 certificate an elapsed certificate end data has been detected. The signature of the certificate is correct.
<b>err_certoid</b>	<b>-307</b>
<b>Description:</b>	The certificate extension searched with the GetExtensionByOID method is inexistent.
<b>err_asn1</b>	<b>-400</b>
<b>Description:</b>	The object currently being imported has a faulty or unsupported ASN.1 structure.
<b>err_asn1table</b>	<b>-401</b>
<b>Description:</b>	The imported ASN.1 object is not compatible with the called method.

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**err\_hashOID****-402****Description:** The imported PKCS object uses an unsupported hash type.

---

**err\_contentinf****-403****Description:** The imported PKCS object contains unsupported content information.

---

**err\_hmac****-404****Description:** The HMAC calculated for the imported PKCS#12 object is invalid. Possibly the transmitted password is incorrect.

---

**err\_authsafe****-405****Description:** The imported PKCS#12 object contains an unsupported authenticated safe.

---

**err\_pbeType****-406****Description:** The imported PKCS#12 object contains an unsupported PBE type (PBE = password based encryption). CryptLib supports the following algorithms: pbeWithSHAAnd128BitRC4, pbeWithSHAAnd40BitRc4, pbeWithSHAAnd3KeyTripleDES-CBC, pbeWithSHAAnd2KeyTripleDES-CBC, pbeWithSHAAnd128BitRC2-CBC and pbeWithSHAAnd40BitRC2-CBC.

---

**err\_certbag****-407****Description:** The imported PKCS#12 object contains an unsupported certificate-bag.

---

**err\_certbagType****-408****Description:** The certificate-bag found in the imported PKCS#12 object contains an unsupported certificate format. CryptLib supports the following formats: x509Certificate and sdsiCertificate.

---

**err\_noauthsafe****-409****Description:** The imported PKCS#12 object doesn't contain an authenticated safe.

---

**err\_safeBag****-410****Description:** The imported PKCS#12 object doesn't contain a safe bag type 'pkcs8-shroudedKeybag'.

---

**err\_privKey****-411****Description:** The imported PKCS#12 object doesn't contain a private key.

---

<b>err_RSAEnc</b>	<b>-412</b>
<b>Description:</b>	CryptLib only supports the RSA encryption algorithm for PKCS#12 objects.
<hr/>	
<b>err_nokeyBag</b>	<b>-413</b>
<b>Description:</b>	The imported PKCS#12 object doesn't contain a key-bag.
<hr/>	
<b>err_hmacAlgo</b>	<b>-414</b>
<b>Description:</b>	The imported PKCS#12 object contains an unsupported HMAC algorithm. CryptLib supports the following algorithms: MD2, MD5, SHA-1, SHA-224, SHA-256, SHA-384, SHA-512 and RipeMD160.
<hr/>	
<b>err_Algo</b>	<b>-415</b>
<b>Description:</b>	The imported PKCS#7 object contains an unsupported hash type. CryptLib supports the following hash types: MD2, MD5, SHA-1, SHA-224, SHA-256, SHA-384, SHA-512 and RipeMD160.
<hr/>	
<b>err_EAlgo</b>	<b>-416</b>
<b>Description:</b>	The imported PKCS#7 object contains an unsupported encryption algorithm. CryptLib only supports the RSA algorithm.
<hr/>	
<b>err_noSigner</b>	<b>-417</b>
<b>Description:</b>	No trusted signer could be found for the signer specified in the imported PKCS#7 object.
<hr/>	
<b>err_noSignerCert</b>	<b>-418</b>
<b>Description:</b>	No certificate could be found for the signer specified in the imported PKCS#7 object.
<hr/>	
<b>err_messagedig</b>	<b>-419</b>
<b>Description:</b>	The Message Digest for the signer specified in the imported PKCS#7 signed-data object is invalid.
<hr/>	
<b>err_verify</b>	<b>-420</b>
<b>Description:</b>	Verification of the signature of the signer of the imported PKCS#7 signed-data object failed.
<hr/>	
<b>err_unknownSigner</b>	<b>-421</b>
<b>Description:</b>	The signer transmitted to the method <code>VerifySignature</code> isn't contained in the imported PKCS#7 signed-data object.
<hr/>	
<b>err_noData</b>	<b>-422</b>

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**Description:** The imported PKCS#7 object doesn't contain data.

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**err\_noCert** -423

**Description:** The imported PKCS#7 object doesn't contain a certificate.

---

**err\_noRecipient** -424

**Description:** The imported PKCS#7 enveloped-data object doesn't contain a recipient.

---

**err\_p12notvalid** -425

**Description:** The PKCS#12 object transmitted to the *ImportEnvelopedData* method is invalid.

---

**err\_invopt** -426

**Description:** The option transmitted to the *Create..Data* method is invalid.

---

**err\_noTrustedSign** -427

**Description:** No trusted signer could be located for the signer transmitted to the *VerifySigner* method.

---

**err\_maxData** -428

**Description:** Executing the AddPKCS7Data method the maximum acceptable data size has been exceeded.

---

**err\_ssl\_inv\_version** -500

**Description:** A client tries to establish a connection based on an unsupported SSL version.

---

**err\_ssl\_inv\_side** -501

**Description:** Calling the SSL\_Init method an invalid protocol side has been specified. The only accepted values are SSL\_ClientSide and SSL\_ServerSide.

---

**err\_ssl\_cipher\_invalid** -502

**Description:** Calling the SSL\_Set\_Cipher method an invalid or not support cipher has been specified.

---

**err\_ssl\_cert\_not\_trusted** 503

**Description:** Verification of an X.509 certificate has failed.

---

**err\_ssl\_send** -504

---

**Description:** A TCP/IP error occurred while sending data.

---

**err\_ssl\_select** -505

**Description:** Failed to execute the TCP/IP method *select*.

---

**err\_ssl\_read** -506

**Description:** A TCP/IP error occurred while reading data.

---

**err\_ssl\_unsupportedType** -507

**Description:** SSL data has been sent using an unknown type.

---

**err\_ssl\_unsupportedVersion** -508

**Description:** While reading data an unknown or unsupported version has been detected.

---

**err\_ssl\_unsupportedCipher** -509

**Description:** In case of a client session the server has selected an unsupported cipher. In case of a server session the client didn't provide a server supported cipher.

---

**err\_ssl\_toomanydata** -510

**Description:** Data exceeding the permitted SSL maximum length of 32767 has been read.

---

**err\_ssl\_protocolviolation** -511

**Description:** A protocol violation occurred during the SSL handshake.

---

**err\_ssl\_messageHash** -512

**Description:** An invalid message has been detected during the SSL handshake.

---

**err\_ssl\_alertRead** -513

**Description:** The partner connection has sent an alert message.

---

**err\_ssl\_reqCertInv** -514

**Description:** An unsupported X.509 certificate has been detected.

---

**err\_ssl\_noCertsAvailable** -515

**Description:** No X.509 certificate has been found during the SSL handshake. Probably the SSL\_Set\_PrivateKey method has not been called previously.

---

**err\_ssl\_unsupported\_RSAkey -516**

**Description:** The transmitted private key is not supported.

---

**err\_ssl\_hash\_RSAkey\_inv -517**

**Description:** The server key exchange failed.

---

**err\_ssl\_premasterkey\_inv -518**

**Description:** An invalid pre master key has been detected.

---

**err\_ssl\_certverify\_inv -519**

**Description:** The client certificate is invalid.

---

**err\_ssl\_peer\_not\_trusted -520**

**Description:** A server certificate has been received for a client connection that does not conform to the pool of certificates loaded using the SSL-Add\_DN method.  
A client certificate has been received for a server connection that does not conform to the pool of certificates loaded using the SSL-Add\_DN method.